



Norwescon 40
Pocket Program

Saturday
& Sunday

Norwescon 40

The Northwest Science Fiction Society
proudly presents
Norwescon 40: Over the Hills and Far Away
The Fortieth Annual Northwest Regional
Science Fiction & Fantasy Convention

Except where noted, contents

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those of the authors and not necessarily those of
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Artist Guests of Honor
Cory & Catska Ench
Science Guest of Honor
Ethan Siegel
Publisher
Angry Robot*

cover art © cory & catska ench

Member's Guide

Your pocket programs contains all kinds of cool stuff. It has Norwescon's policy for attendance, including our harrassment policy. There are schedules for events, information on those events, services available, maps, and convention hours.

For further information about the convention go to the **Information Table** located in the convention space lobby.

The most up-to-date information can be found in the Guidebook app, as updates are made frequently during the convention. Feel free to download the app on your phone or other mobile device.

Your pocket program and event descriptions are broken up into three books for easy transportation.

Norwescon Member's Guide, harrassment policy, and panels by subject, make up the planning guide.

The second book contains Thursday and Friday event programming.

The third book contains Saturday and Sunday event programming.

Registration

Thursday	10:00 a.m. – 9:00 p.m.
Friday	9:00 a.m. – 9:00 p.m.
Saturday	9:00 a.m. – 9:00 p.m.
Sunday	9:00 a.m. – 5:00 p.m.

Convention Office (wing 7 – Olympic 3)

Thursday	9 a.m. – 9 p.m.
Friday	9 a.m. – 9 p.m.
Saturday	9 a.m. – 9 p.m.
Sunday	9 a.m. – Noon

Cloak Room (wing 7 – 7101)

Friday	9:00 a.m. – 11:00 a.m. 3:00 p.m. – 5:00 p.m. 8:00 p.m. – 12:00 a.m.
Saturday	9:00 a.m. – 11:00 a.m. 3:00 p.m. – 5:00 p.m. 8:00 p.m. – 12:00 a.m.
Sunday	10:00 a.m. – Noon

Volunteer Lounge

Thursday	Noon – 7:00 p.m.
Friday	8:30 a.m. – 7:00 p.m.
Saturday	8:30 a.m. – 7:00 p.m.
Sunday	8:30 a.m. – Noon

Convention Lounge

Thursday	Noon – 5:00 p.m. 6:00 p.m. – 11:00 p.m.
Friday	9:00 a.m. – 5:00 p.m. 6:00 p.m. – 11:00 p.m.
Saturday	9:00 a.m. – 5:00 p.m. 6:00 p.m. – 11:00 p.m.
Sunday	9:00 a.m. – 2:00 p.m.

Dealers' Room

Thursday	4:00 p.m. – 8:00 p.m.
Friday	10:00 a.m. – 7:00 p.m.
Saturday	10:00 a.m. – 6:00 p.m.
Sunday	10:00 a.m. – 4:00 p.m.

Art Show

Friday	10:00 a.m. – 8:00 p.m.
Saturday	10:00 a.m. – 7:00 p.m.
Sunday	10:00 a.m. – 2:30 p.m.

Art in Action

Thursday	12:30 p.m. – 8:00 p.m.
Friday	9:30 a.m. – 6:00 p.m.
Saturday	9:30 a.m. – 6:00 p.m.
Sunday	10:00 a.m. – 4:00 p.m.

Security & Lost and Found

Thurs 9:00 a.m. – Sun 12:00 p.m.

Convention Security Office is closed between the hours of 3 a.m. and 7 a.m. Friday, Saturday, and Sunday.

Security is always available by dialing 77108 from any hotel phone.

Scheduled Gaming

Maxi's Ballroom:

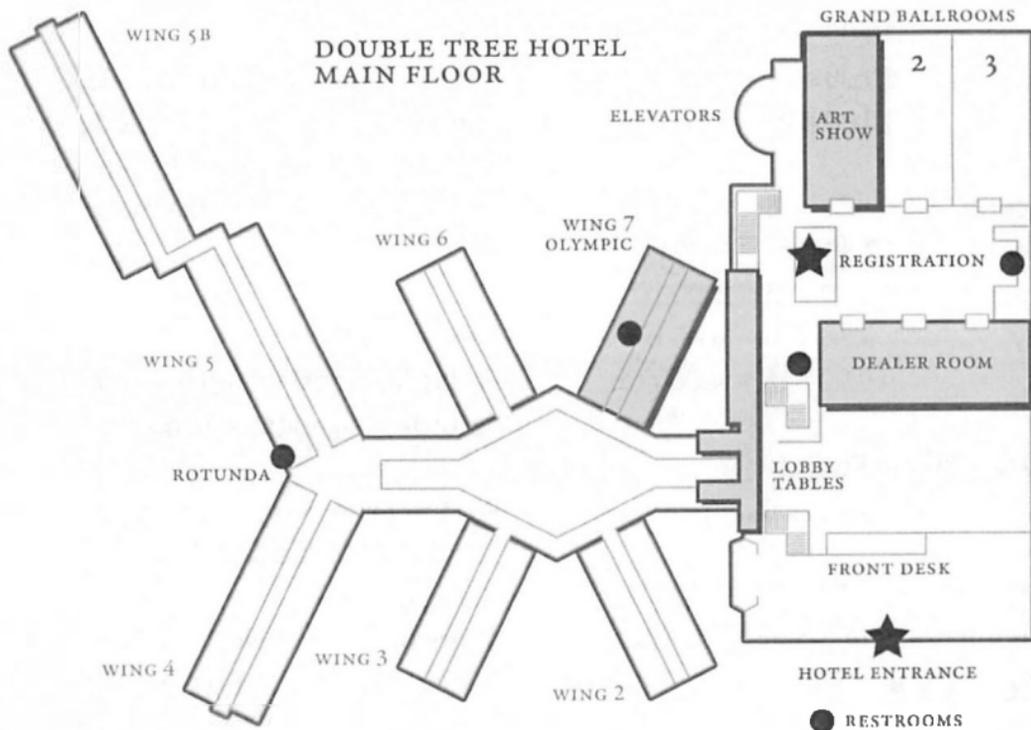
Thursday (all ages)	2:00 p.m.-2:00 a.m.
Friday (all ages)	9:00 a.m.-8:00 p.m.
Friday (21+)	9:00 p.m. 2:00 a.m.
Saturday (all ages)	9:00 a.m.-8:00 p.m.
Saturday (21+)	9:00 p.m. 2:00 a.m.

Evergreen 1&2:

Friday (all ages)	9:00 p.m. 2:00 a.m.
Saturday (all ages)	9:00 p.m. 2:00 a.m.

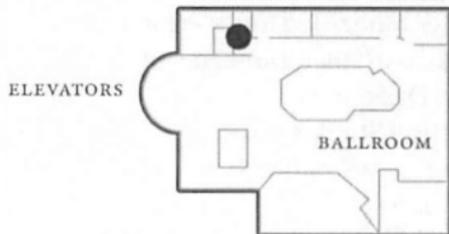
Pro Check-in, Stage Management, Workshop, and Koffee Klatch Sign-ups (Cascade 1)

Thursday	Noon - 10:00 p.m.
Friday	9:00 a.m. - 10:00 p.m.
Saturday	9:00 a.m. - 10:00 p.m.
Sunday	10:00 a.m. - 4:00 p.m.



MAXI'S - TOP FLOOR OF TOWER

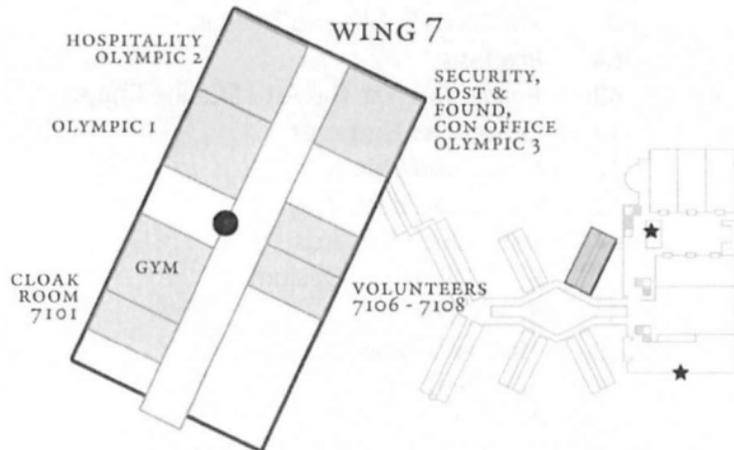
MT BAKER MT RAINIER



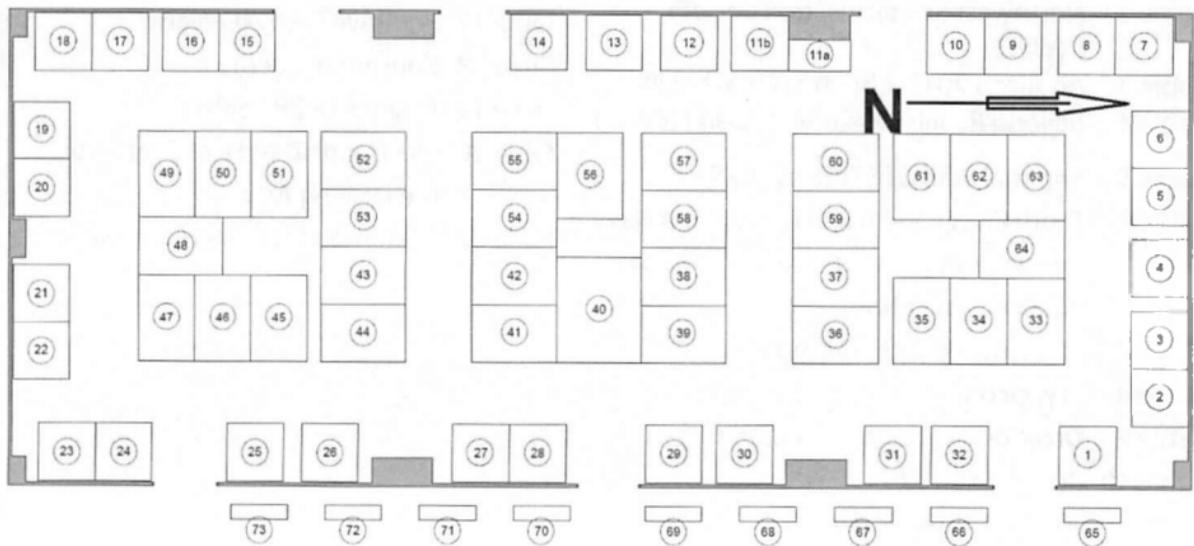
SECOND FLOOR



WING 7



Dealer / Location		Humanoid Games LLC	Gaming Salon
Angelwear	62-63	Hundeliebe Press	72
Atomic Soap Works	32	Janine A. Southard	69
Brian Dorsey, Author	73	LittleCLUUs	4
Broken Eye Books	30	Michael G. Munz/Red Muse Press	65
Cargo Cult Books & Notions	54-55	Nemesis Gear/Steampunked Out	57-58
Celtic Moonlighting	52-53	Offworld Designs	Lobby
Chibi Yeti	9	Optimystical Studios	36-37
Chooseomatic Books	30	Pandora House Crafts LLC	56
Chronos Gifts	23-24	Pavel's Puzzles	59-60
Clockwork Dragon	49	Pegasus Publishing	19-20
Clover Creek	47	Phil Davis Books and Treasures	5-6
Collageorama, LLC	64	Pixelosis	13
DefCon One Publishing	48	Purple Top Hat: the Art of Celine Chapus	29
Dragonfyne Publishing	12	Quicksilver Fantasies	50-51
Dragon's Hoard Games	40	Quinn and Bloom	21
Dragon Storm Sports	11	Randall P. Fitzgerald	68
Elizabeth Guizzetti	67	Rob & June Edwards	45-46
Elysium Books	71	Scary White Girl Designs	48
Firefox Fashion (The Fur Connection)	33-34	SewCherie	61
Games Plus	7-8	Sinister Metalworks	27-28
Geek Girls Collectibles	22	Skydragons	31
Geek Lolita/Brass Bobbin	38-39	Springtime Creations	43-44
GeekStar Costuming	10	SteelCraft/Legends of Camelot	17-18
Girl Genius	41-42	Studio Catawampus	14



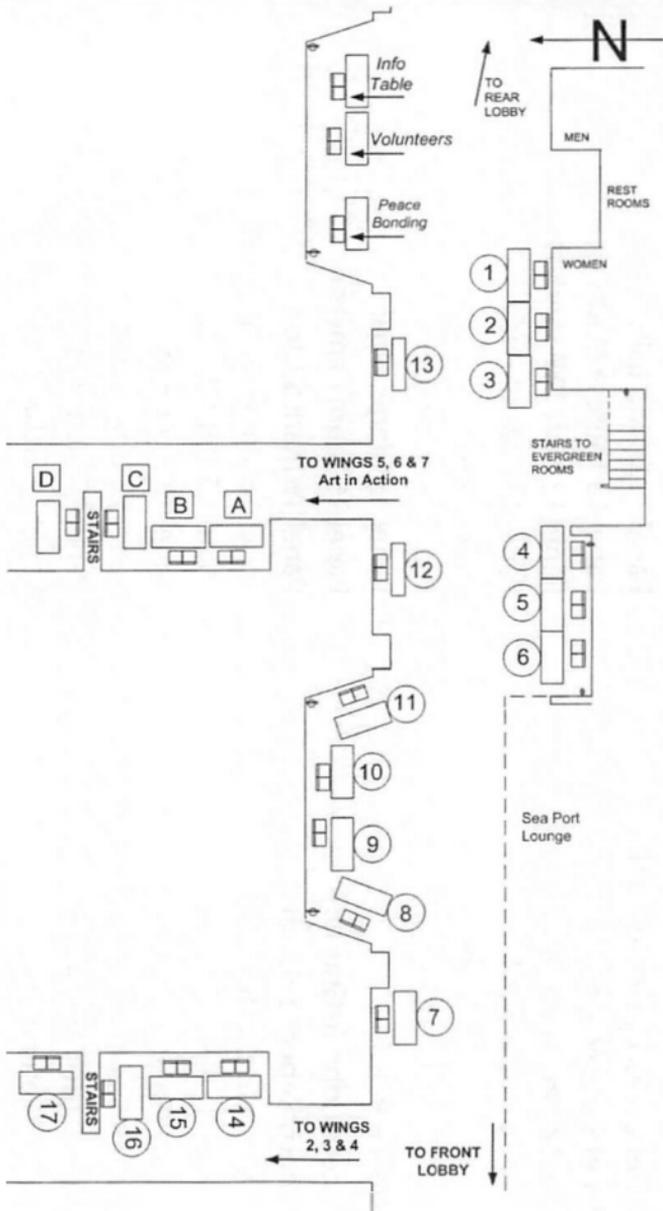
TANSTAAFL Press	26
The Dreadfuls	1
University of Washington Book Store	2-3
Van Zee Magic Dragon Pets	25
Varida Publishing & Resources	70
Yellow Rocket Collectibles	15-16

Dealer Tables

Norwescon 40 [9]

- Table 1 Museum of Pop Culture
- Table 2 Northwest Science Fiction Society (NWSFS)
- Table 3 Anglicon 2017: Christmas in Whoville
- Table 4 Beyond Reality Costumer's Guild (BRCG)
- Table 5 Imperial Starbase Society (I.S.S.)
- Table 6 Tenth Fleet - The Royal Manticoran Navy
- Table 7A OzCon International: The 53rd Annual Winkie Convention
- Table 7B The Emerald City Androgums
- Table 8 Crypticon
- Table 9 OrcaCon
- Table 10 Rustycon
- Table 11 Jet City Comic Show
- Table 12 Songwriters in Seattle
- Table 13 Cascade Writers
- Table 14 The Finch Foundation
- Table 15 Realm of Chivalry
- Table 16A The Cult of Scott Bakula
- Table 16B All's Faire 2017
- Table 17 Primitive Festival Alliance
- Table 18 Consent Academy
- Table 19 Alliance LARP Seattle
- Table 20 The Hands That Heal Center for the Healing Arts
- Table 21 Costumed Characters for Causes

Club/ Fan Tables



Panel 1 Cory & Catska Ench
Panel 2 Amber Clark
Panel 2 Crystal Smith
Panel 2 Shelley George-Solaris
Panel 3 Lee Moyer
Panel 4 Douglas Herring
Panel 4 Laurie Noel
Panel 4 Marisa Erven
Panel 5 Krab Jab Studio
Panel 6 Belsac
Panel 6 John R. Gray III
Panel 6 Rebecca Flaum
Panel 7 Elizabeth Fellows
Panel 7 L. Pierce Ludke
Panel 8 Sarah Clemens
Panel 9 Susan Stejskal Alexander
Panel 9 Nick Alexander
Panel 9 Peter Pan
Panel 10 Liv Rainey-Smith

Panel 11 Cynthia Radthorne
Panel 11 Jon Axlen
Panel 11 Laura Tempest Zakroff
Panel 12 Ed Matuskey
Panel 13 Theresa Mather
Panel 13 Maia BW Sanders
Panel 14 Shaughnessy
Panel 14 Belsac
Panel 15 Lizzy D. Hill
Panel 15 Ginger Opal
Panel 16 Laura Cameron
Panel 16 Mark Sutton
Panel 16 Miriam Keith-Stanley
Panel 17 Betsy Mott
Panel 17 Jo Brown
Panel 18 Goldenwolf
Panel 19 Meg Lyman
Panel 19 Richard Hescox
Panel 19 Vandy Hall

Panel 20 Patricia Smith
Panel 20 Aimee Stewart
Panel 20 Audre Schutte
Panel 21 Brittany Torres
Panel 21 Katie Croonenberghs
Panel 22 Braden Duncan
Panel 23 Rob Carlos
Panel 24 Actaphasia Grey
Panel 24 Camille Meehan
Panel 25 Diana Levin
Panel 25 Alan F. Beck
Panel 25 Wade Chitwood
Panel 26 Jeff Sturgeon
Panel 27 Heather Gamble
Panel 27 LA Wilson
Panel 28 Andy Vanoverberghe
Panel 29 Faina Lorah
Panel 29 John Alexander
Panel 30 Mark Roland

Panel 30 Sandra SanTara
Panel 31 Mark Ferrari
Panel 32 Eric Vargas
Panel 32 Michael Brugger
Panel 33 Julie Dillon
Panel 34 Theresa Halbert
Panel 34 Christopher M. Creath
Panel 35 Emerging Artist Winners

Art Show Participants

East Tables

Diana Daniels, Debbie Hoover, Katherine
Howes, Lynn Pacione-Holman, Lynne
Taylor Fahnstalk, Keith Amarak Waters,
Mike Rerick, Josh Foreman (floor)

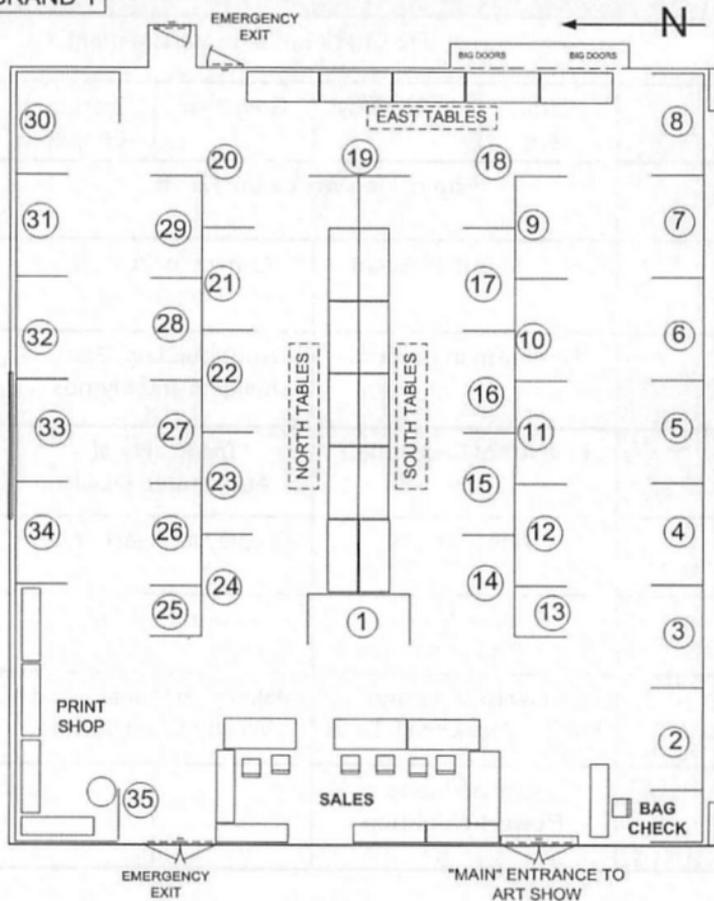
North Tables

Elizabeth Adams, Jeliza, Joyce Tatro, Kate
Kelsey, Lynne Magie, Mark Chapman,
Ruth Peterson, Tamera Mickelson

South Tables

BenJamin Armstrong, Diana Daniels,
Jo Brown, Miriam Keith-Stanley, Patty
A. Watson, Ruth Cohen, Shaughnessy,
Vandy Hall

GRAND 1



Saturday 4/15	9	9:30	10	10:30	11	11:30	Noon	12:30
Cascade 1	Pro Check-in/Stage Management							
Cascade 2 - Readings		Carol Berg	Dr. Rob Hoyt	Greg Bear	Brenda Cooper	Kay Kenyon	Wendy Wagner	
Cascade 3&4		Filmmaking Workshop: Film It				Single Pattern Contest Judging		
Cascade 5&6		How to Get an Agent		Comics for Younger Readers		Fen Eye for the Mundane Guy		
Cascade 7&8		Feminism in Fandom		Worldbuilding: Gods, Religion and Mythos		Names and Created Languages		
Cascade 9		Fine Art of Description		The Reality of Augmented Reality		Cooking in Space		
Cascade 10		Video Games		Cosplay for Real Bodies		Hand Me the Superwrench		
Cascade 11		Creativity and Disabilities		Court Couture		Artists Jam		
Cascade 12		How to Make and Publish Your Own E-Book		Making Up Stories - And Making Them Better		Fantastic Foldies		
Cascade 13		Victorian Ribbon Flowers Workshop			Monster Mash for Kids			

Saturday 4/15	1	1:30	2	2:30	3	3:30	4	4:30
Cascade 1	Pro Check-in/Stage Management							
Cascade 2 - Readings	Todd Lockwood	Patrick Swenson	Mark J. Ferrari	Laura Ann Gilman	Joseph Brassey	Scott James Magner	Tod McCoy	Nisi Shawl
Cascade 3&4	Single Pattern Contest Show & Share		The Pen Is Mightier		Fantastic Clothes and Where to Find Them		Prop Contest Judging	
Cascade 5&6	Deconstructing the Hero's Journey		The Fear of God(s)		Running Your Author Business		Behind the Stereotypes of Women	
Cascade 7&8	Hosting a Game Event		White Comics Creators, You're Embarassing Us		Wolf in the Fold		Storytelling in Electronic Gaming	
Cascade 9	Today's Warfighting Platforms		How Big a Fish Do You Need to Be?		What Is It With Batteries?		Duelling Easels	
Cascade 10	Star Trek Turns 50		Non-Combatant Military Commanders		Is Fandom More Diverse & Accepting?		The Art and Science of Writing OPORDS	
Cascade 11	Technical Sci-Fi		Toxic Masculinity as Villain		But I'm Too Busy to Write		Songwriting 101	
Cascade 12	Jumpstart Your Novel				Space Shuttle Problems		Worldbuilding - Layer Like an Onion	
Cascade 13	Monster Mash for Kids		Ready, Aim, Release! Bow Making				Model Rocket Construction (Adults)	

Saturday 4/15	9	9:30	10	10:30	11	11:30	Noon	12:30
Evergreen 1&2			Generation Ships		Interview & Q&A With Cory & Catska Ench		Interview & Q&A With Ian McDonald	
Evergreen 3&4			Communication After the Disaster		Why Editors Pass		Sea Shanty Sing-A-Long	
Olympic 1	Saturday Morning Cartoons With Ready Jet Go!		Story Time for Youngest Fen		K. Klatch With Bridget Landry	Jet Propulsion		Sensory Open Time
Olympic 2					Puget Sound Star Trekkers Meetup			
Grand 2			Norse Sword, Shield & Spear Tactical Combat			Roman Legionary Gladius and Scutum Tactical Combat		
Grand 3	Note:	Pre-Masquerade Meeting 8 A.M.						
Maxi's Ball-room	All-Ages Scheduled Gaming							
Maxi's Salon	All-Ages Game Demos							
Rotunda 1	Pathfinder/D&D AL							
Presidential Suite			SFWA Meeting		K. Klatch: David Fooden; Cat Rambo		K. Klatch: Lisa Mantchev; Randy Henderson	
Poolside							Mer-ing 103	

Saturday 4/15	1	1:30	2	2:30	3	3:30	4	4:30
Evergreen 1&2	Interview With Ethan Siegel		The Rest of the World in Space		Bad Book Cover Art Hall of Fame		Interview & Q&A With Nancy Kress	
Evergreen 3&4	Ask the Experts: Biology		Tribute? Celebration? Cultural Appropriation?		SF/Fantasy Battle Royale		Singularity	
Olympic 1	Baby Lounge & Quiet Hour		K. Klatch With Cat Rambo	K. Klatch With Tina Connolly	Kids' Masquerade Costume Parade Workshop		Stories Under the Sea	Art and Craft Open Time
Olympic 2	Mini-Fig Enthusiasts Swap				Evolution for Kids			H. P. Meetup
Grand 2	Pirate Training		Autograph Session 1		Autograph Session 2			
Grand 3			Concert: PDX Broad- sides		Celt Check in Concert		Vixy & Tony in Concert	
Maxi's Ballroom	All-Ages Scheduled Gaming							
Maxi's Salon	All-Ages Game Demos							
Rotunda 1	Pathfinder/D&D AL							
Presidential Suite							K. Klatch: L. A. Gilman; A. J. Adams	
Poolside	How Do Mermaids Walk?							

Pre-Masquerade Meeting **8–9 a.m. Grand 3**

If you plan to enter the masquerade, you must attend this meeting if you DID NOT attend the Thursday or Friday meeting. You will be provided all the info you need to compete and we will be there to answer any questions you have. Please make sure to bring your music to turn in. We will also have a computer for you to sign up online to compete if you haven't already done so.

Saturday Morning Cartoon Pajama Party with Ready Jet Go! **9–10:30 a.m. Olympic 1**

Saturday morning cartoons and coloring in your jammies—ease into Saturday with PBS Kids! We'll have cartoons on and character coloring sheets available, followed by a visit and photo opportunity from Jet Propulsion from Ready Jet Go!

Courtesy of KBTC Public Television.
Danielle Gembala, Eric Snyder, Jet Propulsion

Pathfinder Society and D&D Adventurers League **9–2 a.m. Rotunda 1**

The Pathfinder Society and Dungeons and Dragons Adventurers League will be running games throughout the weekend. Check the gaming schedule for details.

All-Ages Game Demos **9 a.m.–8 p.m. Salon**

All weekend there will be dealers and game developers running demos of games in Maxi's Salon. Come up and see the latest and greatest games and talk to game developers.

All-Ages Scheduled Gaming **9 a.m.–8 p.m. Maxi's Ballroom**

Come sign up for a game run by our DMs or check out games from our lending library. We have RPGs, computer games, LARPs, card games, board games, and so much more! Need ADA access for a game? Please speak to our staff when you sign up, so we can be sure to meet your needs.

Reading: Carol Berg

10–10:30 a.m. Cascade 2

Various works. Epic fantasy through a personal lens. Rated G.

Carol Berg (M)

Norwescon Filmmaking Workshop: Film It!

10–Noon Cascade 3&4

After all the learning and planning and dreaming the dream, we yell ACTION! Come be a part of our two

hour, frantically paced film shoot! Share the laughs and terror of cramming something Hollywood takes 3 months to do, all in two hours.

*dQniel Kaufman (M), Ryan K. Johnson,
Brian D. Oberquell, John Medlong*

How to Get an Agent

10–11 a.m. Cascade 5&6

How do you get a literary agent anyway? What are the best practices for querying? Our panel of professionals will discuss the query process and how to keep plowing forward despite rejection, as well as what agents do for authors and why you probably want one.

Adam Rakunas (M), James C. Glass, Jack Skillingstead, Tina Connolly, Gordon Van Gelder

Feminism in Fandom

10–11 a.m. Cascade 7&8

The face of feminism has changed over the decades, from the suffrage struggles of the first wave, the women's liberation movement of the second wave, and the intersectionality of the third wave. Women are well-represented in local fandom, but a lot of fan media is still a boys' club. Then, there are comic book heroines with improbable poses and battle lingerie. What does this say about the future of feminism? How do we inspire the next generation of girls to love the same genres we do? How do we overcome representation issues?

Mickey Schulz (M), Brenna Clarke Gray, Jude-Marie Green, Sheye Anne Blaze

The Fine Art of Description

10–11 a.m. Cascade 9

There's purple prose, there's white room, and then there's just right. How do you avoid the first two and arrive at the third? Discuss with our panelists how rich, colorful phrasing can be best utilized while avoiding tired and overwrought prose. *Laura Anne Gilman (M), Renee Stern, Peter Orullian, Tegan Moore, Kay Kenyon*

Video Games

10–11 a.m. Cascade 10

There are so many good games out there to play on different platforms. Is World of Warcraft still the top dog? Do I need a computer or can I just play on my phone? Let's look at the different games out there, which are the best for different kinds of players, and what is needed to play them. *Jonny Nero Action Hero (M), Donna Prior, Arinn Dembo, Scott Hamilton*

Creativity & Disabilities

10–11 a.m. Cascade 11

Whether your problems are physical or psychological, there's no denying that being creative and creating art is difficult to almost impossible when a disability stands in your way. Come learn how different artists and writers work with, past, or through their personal disabilities and limitations to create their art.

Jeliza Patterson-McGuire (M), Lillian Cohen-Moore, Elizabeth Adams, Liv Rainey-Smith, Raven J. Demers

How to Make and Publish Your Own Ebook: Writing Workshop

10–11 a.m. Cascade 12

We all know that ebooks are a necessary component of sales, but how does one go about making one on their own? Can

it be done? Yes, it can. This seminar will give you the basics of creating ebooks from scratch. We will crack an ebook open and look at the coding, talk about formats and what freeware to use, how to work with covers, testing, and where you can post your ebook for sale. Oh, and ISBNs. Presented by Clarion West. Ages 18+. Space is limited and advance sign up is required in Cascade 1.

Tod McCoy (M)

Victorian Ribbon Flowers—Workshop

10–11 a.m. Cascade 13

Flowers made from ribbons and sewn on skirts, dresses, jackets, and hats were a popular form of embellishment during the Victorian era. Though very showy and glamorous, the techniques are not

difficult and once you have the concept you can create all kinds of amazing botanical beauty. Space is limited—Please sign up in Cascade 1.

Anita Taylor (M), Melissa Quinn, Kathryn Brant

Generation Ships and Star Arks 10–11 a.m. Evergreen 1&2

Let us assume that faster-than-light space travel really is impossible, and we are unable to develop artificial wombs or effective cloning technology. So we build star arks: biomes rich with Terran life that might take centuries to reach an inhabitable world. What kinds of problems would these generation ships likely encounter, and how might they be addressed?

Sar Surmick (M), Greg Bear, Manny Frishberg, Dr. Ricky

Communications After the Disaster 10–11 a.m. Evergreen 3&4

In any disaster, whether natural or human caused, one of the things that suffers the most is communication. But there is an alternative: amateur radio. This panel will tell you the basics of what amateur radio is, how to get licensed, what the capabilities are, and how you can get started in this exciting field.

Susan R. Matthews (M), Bart Kemper, Peter N. Glaskowsky

Norse Sword, Shield, & Spear Tactical Combat

10–11:30 a.m. Grand 2

Groups of 20+ participants, equipped with wooden swords, spears, and shields, will learn & practice basic Norse weapon combat skills in a safe, controlled environment. What is it like standing in

the shield wall? Instructors will provide training swords, shields, and spears to be used by participants. The audience will play an important part in the experience.

Bill Gruner (M), Mark Chapman, Peter Fuller, V Whitlock, Norman K. Moss, Alan Andrist, Maj. James Franklin (Ret.), Joseph Malik

SFWA Meeting

10–11 a.m. Pro Suite

Cat Rambo (M)

Reading: Dr. Rob Hoyt

10:30–11 a.m. Cascade 2

Perihelion Burn: Four decades after alien probes streaked through the solar system, heralding an impending invasion, mankind has established a tenuous foothold throughout the asteroid belt. The Commonwealth

Corporation leads the charge to build the defenses necessary to protect humanity.

On a small, icy planetoid, volatiles prospector Tom Yeaton discovers what may be one of the alien probes.

On Koronis Depot, the stronghold of Commonwealth's defenses, the beautiful, troubled savant Alix Kenai finds that the Quantum Intelligence that manages the economy and defenses of the Outer System is going mad, and may be guilty of murder. Tom's quest to decipher the mystery of the alien artifact and Alix's mission to expose the forces driving the Quant insane will take them on a chase through the wondrous and strange frontiers of humanity's future, leading them to an epic confrontation that threatens to ignite the entire solar

system in war. Rated PG

Dr. Rob Hoyt (M)

Story Time for our Youngest Fen

10:30–11 a.m. Olympic 1

Storytime and activities just for our youngest fen in Olympic 1. Ages 0-2 (older siblings welcome).

Dale Ivan Smith (M)

Reading: Greg Bear

11–11:30 a.m. Cascade 2

War Dogs: A selection from this trilogy.

Rated R.

Greg Bear (M)

Comics for Younger Readers

11 a.m.–Noon Cascade 5&6

Ms. Marvel, Princess, The Unbeatable Squirrel Girl, and others are specifically seeking to engage younger readers, in

particular younger female readers. What comics do our panelists recommend for your teen and pre-teen readers?

Marta Murvosh (M), Spencer Ellsworth, Adia, Minim Calibre, Brenna Clarke Gray

Worldbuilding: Gods, Religion, and Mythos

11 a.m.–Noon Cascade 7&8

What makes for a compelling mythos? How do they develop or define characters? What do they say about the setting and world? Join our pros as they discuss implementing these elements in a fantasy setting.

Catherine Cooke Montrose (M), Peter Orullian, Kate Ristau, Christopher Bodan

The Reality of Augmented Reality

11 a.m.–Noon Cascade 9

Pokémon Go introduced millions of

people to augmented reality, where virtual reality leaks into real reality. How did that first mass experience work? How did it not? What do we have to look forward to in the future?

Kurt Cagle (M), David Shoemaker, Sean Hagle, Vickie Bligh, Mickey "Meowse" Phoenix

Cosplay for Real Bodies

11 a.m.–Noon Cascade 10

Body shaming is rife in cosplay circles, with constant cries for bigger fans to play "body appropriate" characters... because there are so many of those to choose from? What do you do if you don't have the body type of your favorite character? We'll show you why it's okay to be a plus size Wonder Woman, Power Girl, or Superman.

Richard Stephens (M), Theresa Halbert, Kat Marier, Raven J. Demers, Bethany Roulett

Court Couture

11 a.m.–Noon Cascade 11

At different times and in different countries, there were RULES for how one would dress when in the presence of the royal sovereign. Our panelists will take us on a guided tour through time and around the world to splendid, opulent courts to showcase how one would dress to impress and not be embarrassed in the royal presence.

Tammie L. Dupuis (M), Carmen Beaudry, Lillian Cohen-Moore, Deborah Strub

Making Up Stories—And Making Them Better: Writing Workshop

11 a.m.–Noon Cascade 12

In this workshop, kids will begin to write a story, and every few paragraphs we will learn how to make it better by writing good description, using strong verbs, adding characters' thoughts, and thinking up exciting things to happen in the story. Worksheets will be provided. Ages 8-11. Space is limited and advance sign up is required in Cascade 1.

Nancy Kress (M)

Interview and Q&A with Cory and Catska Ench

11 a.m.–Noon Evergreen 1&2

Sonia Orin Lyris (M), Catska Ench, Cory Ench

Why Editors Pass

11 a.m.–Noon Evergreen 3&4

What makes an editor pass on a story instead of buying it? What are common writing mistakes that make editors lose interest? What can you do to improve your chances of selling your work? Editors and other pros who've been around the block will discuss what works for them and what makes them stop reading.

Wendy N. Wagner (M), Gordon Van Gelder, Marc Gascoigne, Patrick Swenson, Shannon Page

Kookie Klatch with Bridget Landry **11–11:30 a.m. Olympic 1**

Our Youth Pros will interview Bridget Landry, chemist and planetary scientist, on her work in STEM, followed by an open discussion and questions from our young audience.

Amélie Mantchev (M), Bridget Landry, Eric Snyder

Puget Sound Star Trekkers Meetup
11 a.m.–Noon Olympic 2

Remember when? We used to meet up all the time in 1970s and 1980s. Come join us to reminisce or learn about the good old days. Fandom has changed since the new early days, it's more main stream now and I have an electronic device I carry with me that allows me to argue with strangers and to share pictures of cats. What's up with you?
Michael Citrak

Koffee Klatch: Cat Rambo
11 a.m.–Noon Pro Suite

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.
Cat Rambo (M)

Koffee Klatch: David Fooden
11 a.m.–Noon Pro Suite

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.
David Fooden (M)

Reading: Brenda Cooper
11:30–Noon Cascade 2

POST: What if the Pacific Northwest survived world-wide troubles (climate change, economic collapse, illness) and began to rise from its challenges? How would that would feel to a sheltered teen who hid through most of the troubles? What would she do to help and what dangers would she encounter? Rated G.
Brenda Cooper (M)

Monster Mash for the Budding Bioengineer

11:30 a.m.–1:30 p.m. Cascade 13

Every budding mad scientist needs to start somewhere... and this is where! We will take cute fluffy stuffed animals and hack them into pieces only to reassemble them into marvelous monsters and creative chimera! Please bear in mind that to attend this workshop, one must be capable handling scissors and needles safely and if you cannot personally sew together your monster's various bit and pieces you must bring a minion (aka "parent") to do the dirty work for you! The only skills required are rudimentary sewing skills (plush is very forgiving) and a sick sense of humor. There will be a \$5 materials fee per participant to cover the cost of DNA splitters, splicers, and experimental specimens. **WARNING!** Only

adults serving as minions will be allowed to attend!

Mimi Noyes (M)

Jet Propulsion!

11:30 a.m.–12:30 p.m. Olympic 1

Do you love things that are fast? Do you love to go? Come learn about the science of propulsion and build some model jets, experiment with jet propulsion, and meet our friend Jet Propulsion from the PBS Kids' Ready Jet Go! Jet's appearance courtesy of KBTC Public Television.

Danielle Gembala, Eric Snyder, Jet Propulsion

Roman Legionary Gladius and Scutum Tactical Combat

11:30 a.m.–1 p.m. Grand 2

Teams of 20+ participants, each equipped with wooden gladius (sword) and regulation scutum (shield), will learn &

practice basic Roman Legionary combat skills in a safe, supervised environment. Learn what it is like to stand in the Roman line. Instructors will provide training swords and shields, to be used by each group of 20+ participants. The audience will play an important part in the experience. Legionaries might expect to be attacked by barbarians. *Bill Gruner (M), V Whitlock, Norman K. Moss, Mark Chapman, Peter Fuller, Michael Ormes, Maj. James Franklin (Ret.)*

Reading: Kay Kenyon

Noon–12:30 p.m. Cascade 2

At the Table of Wolves. This new series is paranormal espionage set in 1936 England, an alternate timeline where the psychic trauma of WWI has caused people to develop extrasensory abilities (Talents). Book one, *At the Table of*

Wolves, introduces Kim Tavistock, who uses her talent for hearing the truth to uncover a Nazi plot to subdue England with a mysterious power over cold and ice. Rated G.

Kay Kenyon (M)

Single Pattern Contest: Judging Noon–1 p.m. Cascade 3&4

Entrants in the competition will register and present their entries to the panel of judges. Entries are all based on the same pattern.

Fen Eye for the Mundane Guy Noon–1 p.m. Cascade 5&6

What can the mild-mannered Science Fiction Fan do to his or her wardrobe to spice it up in a way that lets those in the know know that you know, too? Our

panelists offer suggestions both for the Con and for your “real life”, if they are not the same thing.

Astrid Bear (M), Jonnalyhn Wolfcat, Melissa Quinn

Names and Created Languages

Noon–1 p.m. Cascade 7&8

Shakespeare got away with making up his own vocabulary because the people of his day didn't know any better. Your readers do. Creative words and names can enhance the mystique of your setting and characters, but sloppy naming and a tin ear can detract from them just as easily. What goes into effective names and vocabularies, without them looking like a cat walked across your keyboard?

Carol Berg (M), Andrea Howe, Canticles Productions, Susan diRende

Cooking in Space

Noon–1 p.m. Cascade 9

No matter how exotic a space mission might be we cannot get away from some earthbound habits. Like three square meals a day. So what do you eat in space, how do you cook it, and where are the best French fries in the solar system found?

Cathy Plesko (M), Jon Rogers, Arthur Bozlee

Hand me the Superwrench ConnectorThingy

Noon–1 p.m. Cascade 10

The technological hurdles of SF are often addressed via the special gadget. Our panelists discuss classical examples, imagined things now a reality, and which hurdles they struggle with in their own work.

Spencer Ellsworth (M), Raven Oak, David D. Levine, Elliott Kay

Artists' Jam

Noon–1 p.m. Cascade 11

Everyone participates in this extravaganza. Bring your questions for the professionals and materials with which to create art on the spot. Everyone paints, draws, sketches, and blabs about art.

Jeff Sturgeon (M), Todd Lockwood, Russell D. Campbell, Elizabeth Adams, Laura Tempest Zakroff, Vandy H. Hall

Fantastic Foldies for the Comic Creator or Zine-ster In All of Us: Writing Workshop

Noon–1 p.m. Cascade 12

All you need is a piece of paper and a pencil and you can make an unfolding mini-comic that doesn't need staples, has hidden surprises and gets your story out into the world fast. Once you've

created your original piece, foldies are one of the fastest and cheapest zines to get out in the world as all you need is one page B&W double sided printing. This workshop is suitable for anyone who wants to play around with visual storytelling, from people who aren't sure how to draw stick figures, writers who want to collaborate better with artists, to visual artists looking for a different way to play with the form. Some art supplies will be provided, but participants are encouraged to bring pencils, pens, or erasers. Presented by Cascade Writers. Ages 13+. Space is limited and advance sign up is required in Cascade 1.

Liz Argall (M)

Interview and Q&A with Ian McDonald

Noon-1 p.m. Evergreen 1&2

Tod McCoy (M), Ian McDonald

Sea Shanties Sing-A-Long

Noon-1 p.m. Evergreen 3&4

We're going out to C! Or sea? BOTH, when it's sea shanties! Come fill your lungs like bellowing sails and sing along to some favorite songs used on ships for work and entertainment. Don't know the difference between a capstan and a haul shanty? That's okay; we'll show you the ropes!
Jessica F. Hebert (M)

Mer-ing 103

Noon-1 p.m. Poolside

Hold your breath and open your eyes under the water... With your MERsona on the way, let's talk swimming! Strategies?

Safety? Tail? How do you breathe!?! (Please enter poolside from Concourse 2.)

Mermaid SIF (M), Melissa "Merlissa" Thomas, Zir0, Triton Mahtlinnie, Cuddlefish

Koffee Klatch: Lisa Mantchev

Noon-1 p.m. Pro Suite

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.
Lisa Mantchev (M)

Koffee Klatch: Randy Henderson

Noon-1 p.m. Pro Suite

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.
Randy Henderson (M)

Reading: Wendy N. Wagner

12:30–1 p.m. Cascade 2

An Oath of Dogs. Kate Standish has been on Huginn less than a week and she's already pretty sure her new company murdered her boss. When curiosity drives her to investigate, she connects a secret chemical test site to a nearly forgotten disaster in Huginn's history, revealing a conspiracy that threatens the whole town and Standish herself. Corporate flunkies, loggers, eco-terrorists, and even the dogs are out to get her... if they're really dogs. Rated PG.

Wendy N. Wagner (M)

Sensory Friendly Open Time

12:30–1 p.m. Olympic 1

Olympic 1 will be filled with sensory-friendly items and activities for our

neurodivergent members and their caregivers to drop-in to a safe space to slow down, stim, or just be themselves.

Reading: Todd Lockwood

1–1:30 p.m. Cascade 2

The Summer Dragon: First Book of The Evertide. Maia's family breeds dragons for the Empire's armies and each summer the Dragonry comes to claim their babies. This year she and her brother Darian hope for dragons of their own to add to the family's stable of breeding parents. But the Dragonry's needs dash her hopes. When the rare and fabled Summer Dragon makes a brief appearance, her world is changed forever. In her fight to preserve everything she knows and loves, she uncovers secrets that challenge her

understanding of her world and of herself.
Rated G.

Todd Lockwood (M)

Single Pattern Contest: Show & Share

1–2 p.m. Cascade 3&4

Come and see the competition entries as the competitors introduce their entries. Your votes will decide the winner of the Fan Favorite award.

Deconstructing the Hero's Journey **1–2 p.m. Cascade 5&6**

The Hero's Journey is a metaphor for the human experience. In this panel, we will explore each stage of the Journey and examine its roots in Jungian archetype and the collective consciousness.

Dean Wells (M), Evan J. Peterson, Kat Richardson, Frog Jones

Hosting a Game Event **1–2 p.m. Cascade 7&8**

Want to run a game day, house con, or console party? Need some tips and ideas about how to make this a fun venture instead of a giant headache? Come and discuss the ins and outs of community game organizing.

Donna Prior (M), Jonny Nero Action Hero, Matt Hammond, David Shoemaker

Today's Warfighting Platforms **1–2 p.m. Cascade 9**

How do today's militaries project power into harm's way? We'll provide a basic review of the current land, sea, air, and space platforms from which warfare is conducted. We'll briefly examine the evolution which brought us to this point and what we expect in the near future. This will be a '101' level introduction to

weapons systems, fire control systems, and the state of the art for engineering systems. Especially useful for those with limited or no exposure to the military.

Joseph Malik (M), Bart Kemper, Alan Paulsen, Russell Ervin

Star Trek Turns 50 **1–2 p.m. Cascade 10**

To boldly go where no man has gone before. These immortal words spoken 50 years ago gave rise to the Star Trek Franchise. Let's talk about the TV show, movies and Star Trek's impact on popular culture.

Jason Bourget (M), Tim McDaniel, Astrid Bear, Scott James Magner, Shannon

Technical Sci-Fi **1–2 p.m. Cascade 11**

The balance between technical details

and story are discussed as our panelists dive into the junction between being specific and still captivating the audience.

Curtis C. Chen (M), Dr. Rob Hoyt, John Cramer, PJ Manney

Jumpstart Your Novel: Writing Workshop

1–3 p.m. Cascade 12

What's the easiest thing about being a writer? Sitting in a chair! What's the second easiest thing about being a writer? Putting your hands on a keyboard! What's the hardest thing about being a writer? Making words come out of your brain! It doesn't matter if you've just started thinking about writing a novel or have done a dozen of

them; getting started on a new project is always the hardest part. Learn a technique that will help you outline an entire novel in a little under two hours. Idea stacking, plot spinning, pants wearing: all of these tools will be at your disposal as you settle into that writing chair and start your brain fire! Ages 18+. Space is limited and advance sign up is required in Cascade 1.

Mark Teppo (M)

Interview and Q&A with Ethan Siegel

1–2 p.m. Evergreen 1&2

Mickey "Meowse" Phoenix (M), Ethan Siegel

Ask the Experts: Biology

1–2 p.m. Evergreen 3&4

Our panelists will take your questions about biology, evolution, language, medicine, and more!

Dr. Ricky (M), Greg Bear, Jessica F. Hebert, Jake McKinzie, Vickie Bligh

Baby Lounge and Quiet Hour

1–2 p.m. Olympic 1

Need a quiet place where you can release your babies from confinement and let them socialize while you relax? Drop in for an hour and let your little ones roam free in the room.

Mini-fig Enthusiasts Swap

1–2 p.m. Olympic 2

Have some mini-figs to trade? Want to share stories about finding the Holy Grail of mini-figs? Have tips about how best to find the ones you want? This is the group for you!

Anne-Marie

Pirate Training

1–2 p.m. Grand 2

What does it really take to be a pirate?

Learn basic exercises and activities needed to make it as a pirate on the high seas. Open to pirates of any and all genders. Brought to you by Swords for Scribes.

Kim Switzer, Matthew Howden

How do Mermaids Walk?

1–2 p.m. Poolside

Face the realities of having no legs in the human world and glimpse the “less than lovely” sides of Mer Life. (Please enter poolside from Concourse 2.)

Mermaid SIF (M), Zir0, Melissa “Merlissa” Thomas, Triton Mahtlinnie, Cuddlefish

Reading: Patrick Swenson

1:30–2 p.m. Cascade 2

Rain Music. Rated PG.

Patrick Swenson (M)

Reading: Mark J. Ferrari

2–2:30 p.m. Cascade 2

TWICE (The upcoming on-line serial!).

Matt Rhymer was a 50-year-old man the night he... may or may not have been beaten to death by a troll while trying to save a teenage girl’s life in a downtown alleyway. In the final moments of THAT life, he made a rather hastily considered dying wish—of sorts. Not until the next morning did he realize his wish had

not been as academic as he'd thought, or nearly as thought through as it should have been. Rated PG

Mark J. Ferrari (M)

The Pen Is Mightier

2-3 p.m. Cascade 3&4

Not every great hero or villain reaches their prominence by means of the proverbial sword. Join our panelists as they discuss characters who use attributes other than physical prowess to best their opposition.

Kurt Cagle (M), Kristi Charish, Kay Kenyon, Django Wexler, Kate Ristau

The Fear of God(s)

2-3 p.m. Cascade 5&6

In which we discuss religious themes in horror, from demons and devils to possession and the apocalypse. This

blessed and ordained panel will lead you to the gates of Hell and back in one short hour.

Evan J. Peterson (M), Jaym Gates, Arinn Dembo, Shannon

White Comics Creators, You're Embarrassing Us

2-3 p.m. Cascade 7&8

From Luke Cage's hackneyed "jive talking" to artists drawing Riri Williams, a 15-year-old girl, like an adult woman, white cis het male comics creators have had a bad habit of blowing it when it comes to representation, even when they mean well.

Mickey Schulz (M), Brenna Clarke Gray, Ogre Whiteside, Minim Calibre

How Big a Fish Do You Need to Be? 2-3 p.m. Cascade 9

You're an independent writer. You're an independent musician. You're an independent artist. You make indie games. How big do you need to be to make a sustainable living? The traditional track to success has involved the large imprints and labels, but that's not working so well anymore, particularly not for musicians. Is there a way forward? Come listen to our independent creatives talk about forging new paths in their industries.

Jonny Nero Action Hero (M), Stephanie Weippert, Dara Korra'ti, Alexander James Adams

Great Military Leaders: Non-combatant Military Commanders 2-3 p.m. Cascade 10

The role of the military commander has evolved from kings, pharaohs, and generals leading from the front of an army and sharing the risk of the battlefield, to those making corporate and bureaucratic decisions from the protection of bunkers, often far behind the lines or in headquarters on distant continents. We'll review the shifting center of command and leadership styles around the world, and analyze the impact on military culture. We'll review partial case studies of Grant, Pershing, Marshall, Eisenhower, Powell, and Petraeus.

Russell Ervin (M), Bart Kemper, Maj. James Franklin (Ret.)

Toxic Masculinity as Villain

2-3 p.m. Cascade 11

Masculine tropes are commonly used in the depiction of heroes, but toxic masculinity is increasingly being explored as well. What is toxic masculinity, and how does it lend itself to the writing of villainy and evil?

Joseph Brassey (M), Erik Scott de Bie, Elliott Kay, Marta Murvosh

Ready, Aim, Release! Make a Bow

2-3:30 p.m. Cascade 13

Participants will be able to make and take archery bows formed from prepared PVC (3/4" sch40) bow staves. Using low temperatures from heat guns, each person, working as part of a team, will be able to custom form a bow over an array of curved wooden forms, then fashion a simple Dacron bowstring and measure the

draw weight of the finished bow. Examples of different types of bows will be provided. (Although temperatures should not exceed 150 degrees F., and there are little to no plastic fumes generated, individuals with any kind of respiratory sensitivity might choose to avoid this workshop.)

Bill Gruner (M)

The Rest of the World in Space

2-3 p.m. Evergreen 1&2

A concise summary of the most significant events in space operations from the rest of the world. This is a perennial Norwescon favorite so be sure to get your seat early!

Dan Dubrick (M)

Tribute? Celebration? Cultural Appropriation?

2-3 p.m. Evergreen 3&4

You want to do a historic costume from

a culture that is not your own. What are the considerations an ethical costumer employs to make sure one does not cross over to cultural appropriation? What is the difference between a tribute celebration and tacky lifting of cultural motifs for fashion plunder? When doing recreation, what about make-up to change ethnicity and do the rules of cosplay apply to historic recreation and vice versa?

Tammie L. Dupuis (M), Kat Marier, Jonnalyhn Wolfcat, Deborah Strub

Kookie Klatch with Cat Rambo **2-2:30 p.m. Olympic 1**

Interview by our youth pros with Cat Rambo, writer, editor, and current president of the Science Fiction & Fantasy Writers of America. Followed by a short reading and an open discussion

and questions from our young audience.
Amélie Mantchev (M), Cat Rambo, Eric Snyder

Autograph Session 1 **2-3 p.m. Grand 2**

Our attending professionals are available to sign autographs. PLEASE NOTE: So that as many fans as possible can participate, we will be enforcing a three-items-at-a-time (or single-sketch) autograph limit.

Ethan Siegel, Ian McDonald, Catska Ench, Cory Ench, Nancy Kress, Marc Gascoigne, Mike Underwood, Carol Berg, Alex Irvine, Annie Bellet, Caroline M. Yoachim, Curtis C. Chen, Dean Wells, Greg Bear, Jack Skillingstead, James C. Glass, Jeff Sturgeon, John Cramer, Kat Richardson, Lee Moyer, Nathan Crowder, Nisi Shawl, Peter Orullian,

*Randy Henderson, Scott James Magner,
Todd Lockwood, Tori Centanni, Wendy N.
Wagner, PJ Manney, Julie McGalliard, Crystal
Connor, David D. Levine, Susan diRende,
Claudia Casper, Kristy Acevedo*

Concert: PDX Broadsides
2–3 p.m. Grand 3

The PDX Broadsides have been playing music together since 2011. Accidentally formed as an a capella pirate shanty group, they soon branched out into their own original compositions. The Broadsides love things, and as a result many of their songs are about the things they love. Turns out those things are basically nerdy.

Christian Lipinski, Jessica Hebert, Hollyanna McCollom

Reading: Laura Anne Gilman
2:30–3 p.m. Cascade 2

A selection from the Devil's West universe.
Rated PG

Laura Anne Gilman (M)

Kookie Klatch with Tina Connolly
2:30–3 p.m. Olympic 1

Chat with author and podcaster Tina Connolly and our youth pros about her work, followed by a short reading and an open discussion with our young audience. Adia (M), Tina Connolly, Eric Snyder, Spencer Ellsworth

Reading: Joseph Brassey
3–3:30 p.m. Cascade 2

Skyfarer. The Axiom Diamond is a mythical relic with the power to show its bearer any truth they desire. Men have sought it across many continents for centuries, but

in vain. When trainee sorceress Aimee de Laurent's first ever portal-casting goes awry, she and her mentor are thrown into the race to find the gem on the skyship Elysium. Opposing them are the infamous magic-wielding knights of the Eternal Order and their ruthless commander, Lord Azrael, who will destroy everything in their path!

Joseph Brassey (M)

Fantastic Clothes and Where to Find Them

3-4 p.m. Cascade 3&4

Fantastic Beasts brought us a new look at the wizarding world and a glimpse of the couture looks of American witches and wizards in the early twentieth century. We review our favorite fashion finds and how we would create our own magical looks.

Kat Marier (M), Tammie L. Dupuis, Kathryn Brant, Melissa Quinn

Running Your Author Business **3-4 p.m. Cascade 5&6**

No matter how you're published, if you want to make writing into a career you need to treat it like a business. This panel will discuss best practices for keeping track of finances and royalties, the nitty-gritty of contracts, and how to run your small business without letting it take over the creative side of writing.

Raven Oak (M), Annie Bellet, Tori Centanni, Jak Koke

Wolf in the Fold: Enduring Allure of Shapechangers

3–4 p.m. Cascade 7&8

Many cultures around the world have their own stories of shape-changers. From the Skinwalkers of the Navajo to the Loup Garrou of the French or the Hindi Rakshasa, shape-changers are an enduring part of world culture. Our expert panel will discuss their historical roots and how they grew to influence modern horror.

Alex C. Renwick (M), Crystal Connor, Julie McGalliard, Arinn Dembo

What Is It With Batteries?

3–4 p.m. Cascade 9

Batteries used to be dull, if pretty important. Now they are even more important, and as exciting as your pants on fire. What has put the spark in batteries, and where will the currents of technology

take portable electricity?

Adrienne Carlson (M), David Shoemaker, Peter N. Glaskowsky

Is Fandom More Diverse & Accepting?

3–4 p.m. Cascade 10

The idea that fandom and SF/F is more accepting and diverse is often bandied around. Is that true? How do we move beyond oppressive tropes and what can we do to be aware of creating a truly accepting environment?

Elizabeth Adams (M), Nisi Shawl, J. F. High, Sheye Anne Blaze

But I'm Too Busy to Write

3–4 p.m. Cascade 11

Creativity takes time and energy, and life has a way of eating up both. Pros will discuss how they juggle chores, children,

pets, day jobs—and all the other things that suck up time like a vacuum—while still getting words on the page. Includes tips on time management, organization, and how to say no to things that keep trying to encroach on your writing time. *Adam Rakunas (M), Jack Skillingstead, Randy Henderson, Shannon Page, Kristy Acevedo*

What Went Wrong with the Space Shuttle?

3–4 p.m. Cascade 12

The Space Shuttle was hailed as the cheap, routine road to space. Yet in the 30 years of the program it proved far more maintenance intensive, far more dangerous to fly than anyone thought, and it costs a staggering amount for each launch. What went wrong? Why did the reality diverge so radically from the

theory? And why did the Soviet Union only fly its shuttle once and then drop the program?

Dr. Dana Andrews (M), Arthur Bozlee, Dan Dubrick

Bad Book Cover Art Hall of Fame 3–4 p.m. Evergreen 1&2

Learning from the tragic past (and e-book present), this panel will hope to prevent future crimes against authors and readers alike.

Jeliza Patterson-McGuire (M), Lee Moyer, Jeff Sturgeon

SF/Fantasy Battle Royale 3–4 p.m. Evergreen 3&4

Who would win in a fight? A fast-paced, bracket-style, breathtakingly unscientific

showdown to determine this year's Ultimate Fictional Champion. Ready... Fight!

Matt Youngmark (M), K. M. Alexander

Children's Masquerade Parade Workshop

3-4 p.m. Olympic 1

Our fantastic costume pros will help families create a one-of-a-kind costume for the Children's Masquerade Parade using the items you bring and the accessories and bling we have on hand!

Danielle Gembala (M), Astrid Bear, Theresa Halbert, Anita Taylor, Jonnalyhn Wolfcat, Bridget Landry, Bethany Roullett

Evolution for Kids Meetup

3-4 p.m. Olympic 2

Come meetup to discuss evolution and the book Grandmother Fish. We will also

have the game Clades, the Evolutionary Card Game.

Jonathan Tweet

Autograph Session 2

3-4 p.m. Grand 2

Our attending professionals are available to sign autographs. PLEASE NOTE: So that as many fans as possible can participate, we will be enforcing a three-items-at-a-time (or single-sketch) autograph limit.

Catska Ench, Cory Ench, Ethan Siegel, Ian McDonald, Marc Gascoigne, Mike Underwood, Nancy Kress, Alexander James Adams, Cat Rambo, Dale Ivan Smith, Erik Scott de Bie, Evan J. Peterson, Jeremy Zimmerman, John (J.A.) Pitts, Jude-Marie Green, Kristi Charish, Laura Anne Gilman, Liz Argall, Django Wexler, Frog Jones, Raven J. Demers, Spencer Ellsworth, Susan R. Matthews, Morgue Anne, Brenda Cooper,

*Lisa Mantchev, Bella la Blanc, Mark Teppo,
Hayley Stone, Sonia Orin Lyris, Rhiannon
Held*

Concert: Celt Check!

3–4 p.m. Grand 3

Celt Check! is a dynamic quartet providing “full frontal harmonies”! They are a family band, with father, Gareth Davis, daughter, Darcy Davis, significant other, Ari Stolar, and long-time family friend, Finn McFaire. Gareth plays 6-string and 12-string guitars and vocals, and has been performing music in various venues for most of his life. Darcy plays recorder and vocals and has been singing and performing for over 25 years. Ari is their percussionist, playing bodhran, and made his stage debut in the summer of 2015. Finn McFaire plays 12-string guitar, doumbek, tin whistle, and vocals,

and has also been performing music in various professional venues for most of his life. They have extensive lists of Celtic songs from Scotland, Ireland, and Wales, varying from authentic Celtic ballads to toe-tapping tavern pieces, and contemporary rock and folk songs of the 20th century. Slow-and-sweet to rock-the-bar, Celt Check! does it all!

Art Show Tour with Vandy Hall

3–4 p.m. Grand 1

Vandy Hall talks in depth about her work in the show and shares her thoughts about selected other works as well. Come enjoy an artist’s perspective on the Norwescon Art Show!
Vandy H. Hall (M)

Reading: Scott James Magner

3:30–4 p.m. Cascade 2

Behind the Lines; Empire of Night.
Scott James Magner reads from the next installments of his novel series The Transgenic Wars and The Hunters Chronicle. Rated PG.

Scott James Magner (M)

Reading: Tod McCoy

4–4:30 p.m. Cascade 2

Tod McCoy reads a pair of short stories.
Rated PG

Tod McCoy (M)

Prop-Making Contest: Judging

4–5 p.m. Cascade 3&4

Cosmic Ash Studios presents: The prop contest. Theme: future tech. Sci-fi weapons and gear: You want to build a ray gun to

blast those pesky aliens? Hand-held radar to track down precious and scarce metals? All that and more will qualify: this contest is looking for the weapon, gear, gadget of the future. You will be judged by the quality of construction, story, and how coherent the piece is. The first 10 entries will receive a free pack of materials to get you going, from TAP Plastics (Worbla, InstaShape and foamed PVC). First register, first serve. Registration is live on our website. Awards will be announced at the end of the Masquerade.

**Behind the Stereotypes of Women:
Ancient & Medieval Times**

4–5 p.m. Cascade 5&6

Whether one was born a baroness or a tavern wench, an abbess or a farm wife, people in current times have formed impressions of the characteristics and roles

that women had in their societies. May women of the past be seen more clearly?

Adrienne Carlson (M), V Whitlock, Ann Shilling, Carmen Beaudry

Storytelling in Electronic Gaming 4–5 p.m. Cascade 7&8

Video games have evolved from dots and lines mimicking sports and war, to graphic adventures that explore worlds and themes. Some games even forego intensive gameplay for immersive narrative. Our panelists will discuss the rise of deep storytelling in electronic gaming and where this trend will take us.

Alex Irvine (M), Jonny Nero Action Hero, Scott Hamilton, Frog Jones

Dueling Esels

4–5 p.m. Cascade 9

After hearing a short passage, two artists

compete to come up with a cover for the story, and the audience gets to cheer them on.

Lee Moyer (M), Todd Lockwood

The Art and Science of Writing Operational Orders (OPORDs)

4–6 p.m. Cascade 10

Back by popular demand: New and Improved! We are extending the one-hour panel to a two-hour workshop. Come away with an intimate understanding of the Operational Order format and how to build one from first principles through “signature ready.” Receive small group interaction with OPORD experts. When completed, we’ll run an exercise to demonstrate its completeness and show you the holes in

your plan and how to correct them.
Bill Gruner (M), Joseph Malik, Bart Kemper

Songwriting 101

4–5 p.m. Cascade 11

Come one and all, and bring ideas! We'll work on creating a song in the panel!
Jessica F. Hebert (M), Dara Korra'ti

Worldbuilding: Layer Like an Onion Writing Workshop

4–5 p.m. Cascade 12

Layering information for plot and clue development and world building. See examples of how Kat layers clues and information into her timelines and outlines to create an arch and achieve follow through. This method will help whether doing traditional worldbuilding or in cases of mysteries, "where the clues make the story," to ensure that each clue hits its

intended marker. Attendees will be able to ask questions after the lecture portion and get input on ways to layer their own information throughout their story/novel. Presented by Cascade Writers. Ages 18+. Space is limited and advance sign up is required in Cascade 1.
Kat Richardson (M)

Model Rocket Construction Workshop (for Adults)

4–5 p.m. Cascade 13

Learn the basics of model rocket construction and build a rocket of your very own to fly! Materials supplied.
Dave Davis (M), Mark Chapman

Interview and Q&A with Nancy Kress

4–5 p.m. Evergreen 1&2

Nancy Kress, Leslie Howle

Singularity

4–5 p.m. Evergreen 3&4

Join our panelists as they discuss the concept of the singularity, both as a scientific principle and an element in fiction.

Django Wexler (M), PJ Manney, Curtis C. Chen, John Cramer

Stories Under the Sea

4–4:30 p.m. Olympic 1

Bring your guppies over to Olympic 1 for some Fantastically magical stories, and possibly songs and games.

Mermaid SIF (M)

Concert: Vixy & Tony

4–5 p.m. Grand 3

Vixy & Tony's lighthearted folk/rock musical style combines with science fiction and fantasy lyrics to tell engaging

and beautiful stories. Their energetic performances can be enjoyed by both sci-fi fans and mainstream music fans alike, earning them the Best Performer Pegasus Award in 2008. Michelle "Vixy" Dockrey and Tony Fabris have joined forces with cellist Betsy Tinney and violinist Sunnie Larsen to form a "four-person duo" with a lush, amazing sound. Their music can be found at VixyAndTony.com

Koffee Klatch: Alexander James Adams

4–5 p.m. Pro Suite

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.

Alexander James Adams (M)

Koffee Klatch: Laura Anne Gilman

4–5 p.m. Pro Suite

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.

Laura Anne Gilman (M)

Reading: Nisi Shawl

4:30–5 p.m. Cascade 2

Everfair. Everfair is a steampunk adventure set primarily in Congo during King Leopold II of Belgium's reign. Rated PG.

Nisi Shawl (M)

Art and Craft Open Time

4:30–5:30 p.m. Olympic 1

Drop by for crafts and activities for our young members.

Danielle Gembala (M), Russell D. Campbell, Adia, Eric Snyder

Harry Potter Meetup

4:30 - 5:30 p.m. Olympic 2

Are you a rabid Harry Potter fan? Do you routinely correct people when they get HP facts wrong? Wear your house colors and come to this magical meetup!

Cheryl Dyson

Reading: Evan J. Peterson

5–5:30 p.m. Cascade 2

The PrEP Diaries. *The PrEP Diaries* is a safe(r) sex memoir about life in the new era of Truvada, a daily pill that blocks HIV transmission. What was considered science fiction for three decades is now science fact; Peterson's book chronicles flirting, dating, and hooking up in the rapidly changing culture of apps, social media, and non-lethal, frequently non-contagious HIV. Rated PG.

Evan J. Peterson (M)

Children's Masquerade Pre-Meeting

5-6 p.m. Cascade 3&4

If you have a little one who wishes to enter the Children's Masquerade, please come to this panel where you will get your little one signed up and lead you all down to the masquerade when the time is right. Children go on first to accommodate their early bed times.

Comic RPG Smackdown

5-6 p.m. Cascade 5&6

Bring your favorite comic characters in mind, and our crack team of comic know-it-alls will develop stats for them to battle it out in a RPG Comics Smackdown to End All Smackdowns!

*Spencer Ellsworth (M), Erik Scott de Bie,
Matt Youngmark, Adia*

Games as Art

5-6 p.m. Cascade 7&8

Art and games are linked in ways both obvious and subtle, from graphics and illustration to more ephemeral concepts like narrative and form, but many people overlook the concept that a game in and of itself can be art. If art is something that evokes feeling and has meaning by its intent, then games can certainly be art. Join our panelists in this discussion of what art is, what games are, and how the two are not mutually exclusive.

*Lee Moyer (M), David Fooden, Arinn
Dembo, Alex Irvine*

Saturday 4/15	5	5:30	6	6:30	7	7:30	8	8:30
Cascade 1	Pro Check-in/Stage Management							
Cascade 2 - Readings	Evan Peterson	Kat Richardson		Crystal Connor	Erin Wagner Tidwell	Renee Stern	Sienna Saint-Cyr	Raven Oak
Cascade 3&4	Kids Masquerade		Fandom in Academia		Let There Be Light		Broad Universe Rapidfire Reading	
Cascade 5&6	Comic RPG Smack-down		Why Do Villains Look Like That?		Worldbuilding		Horror Movie Endings	
Cascade 7&8	Games as Art		Have You Seen My Pager?		Slavery in Ancient and Medieval Times		War and Gender	
Cascade 9	First Page Idol		How to Be an Author on the Internet		The Evolution of Star Wars		D & D/Pop Culture	
Cascade 10	Writing OPORDS		Over the Hills: SFF Landscapes		Flirting 201			
Cascade 11	Plants and Animals of the PNW		Space Elevators					
Cascade 12	Advanced Beading and Applique		Filmmaking Workshop: Editing		Fimmaking Workshop: Post-Production		Creating the Socially Conscious Comic	
Cascade 13	Miniatures: Paint and Take				Jeff Sturgeon Painting Demo		Hanford, Back in the Day	

Saturday 4/15	5	5:30	6	6:30	7	7:30	8	8:30
Evergreen 1&2	What's New From Angry Robot		Find Your Instrument		The Year Is 2067			
Evergreen 3&4	The Changing Face of Space Movies						Dance	
Olympic 1	Art and Craft Open Time		Robot Warm-Down					
Olympic 2	HP Meetup							
Grand 2			Doors open	Masquerade				
Grand 3								
Maxi's Ballroom	All-Ages Scheduled Gaming						Floor Closed	
Maxi's Salon	All-Ages Game Demos							
Mt. Baker			Open, Read, Critique					
Mt. Rainier								
Rotunda 1	Pathfinder/D&D AL							
Presidential Suite	K. Klatch: Adam Rakunas; Brenda Cooper							
Poolside								

First Page Idol

5–6 p.m. Cascade 9

Feeling brave? Want to see how your first page holds up in a cold read? Send the first page of your manuscript to idol@norwescon.org to have it anonymously read aloud and critiqued by a panel of pros.

Curtis C. Chen (M), Wendy N. Wagner, Patrick Swenson, Mark Teppo

Plants and Animals of the Pacific Northwest

5–6 p.m. Cascade 11

The Pacific Northwest is home to a dazzling variety of life, from tide pools to old-growth forests, from rainforests to the Scablands. Our panelists will talk about the rich diversity of our part of the world, and where you can go to see them.

DameRuth (M), Triton Mahtlinnie, Catska

Ench, Cory Ench

Advanced Beading and Appliqué **5–6 p.m. Cascade 12**

The court costumes of Westeros feature stunning examples of beadwork and appliqué. Our experts take you through some of the techniques employed by the outstanding design team that make the Game of Thrones costumes the best looking fantasy costumes on television.

Carmen Beaudry (M), Theresa Halbert, Kathryn Brant

Miniatures: Paint & Take

5–7 p.m. Cascade 13

Come paint a miniature with expert advice from our panelists. Paint, brushes, miniatures, and other supplies provided free, and you get to take your figure home at the end!

Barry Wilson, Dylan Templar

What's New at Angry Robot

5–6 p.m. Evergreen 1&2

Marc Gascoigne, Mike Underwood

The Changing Face of Space Movies

5–6 p.m. Evergreen 3&4

Only 12 years separate *Forbidden Planet* from *2001: A Space Odyssey*. The two films look like they come from different ages. How did the space movie transform from a simple straightforward story (granted a very well told one) to one of the more difficult to understand if not one of the most controversial films in cinema history? And will we ever see a film as radically different as *2001* again? *Shannon (M), Greg Bear, Jon Rogers, Scott James Magner*

Koffee Klatch: Brenda Cooper **5–6 p.m. Pro Suite**

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.

Brenda Cooper (M)

Koffee Klatch: Adam Rakunas **5–6 p.m. Pro Suite**

A small, informal social gathering for coffee and conversation. Space is limited. Sign up in Cascade 1.

Adam Rakunas (M)

Reading: Kat Richardson **5:30–6 p.m. Cascade 2**

Scattered Objects. In this upcoming science fiction police thriller, a mass murder in an ethnic ghetto sparks racial

and political tensions that could lead to genocide or civil war on a corporate-controlled planet. A controversial detective and his rookie partner face opposition on all sides as they race toward a solution that could be more lethal than the crime itself. Rated PG.

Kat Richardson (M)

Fandom in Academia

6–7 p.m. Cascade 3&4

Building on last year's lively "Fandom in Daily Life" discussion, this panel will explore what fandom looks like in the academic world. From teaching students to embrace their own fandoms, to the pleasures and pitfalls of teaching science fiction and horror to undergraduates; we will discuss the many ways in which academics express and promote their fannish passions, whether in the classroom

or the lab.

Jason Bourget (M), Brenna Clarke Gray, Cathy Plesko, Jessica F. Hebert

Why Do Villains Look Like That?

6–7 p.m. Cascade 5&6

Is there a reason that, when they become bad guys, characters like Loki and the Riddler seem to be drawn smaller, more slender, and dare I say, more fey? Why do we use stereotypically feminine traits to code for villainy in comics?

Julie McGalliard (M), Jeremy Zimmerman, Jaym Gates, Erik Scott de Bie

Have You Seen My Pager?

6–7 p.m. Cascade 7&8

Urban fantasy often seeks to connect with a contemporary audience; however, the speed of technology can quickly date those setting nuances. Join our

pros as they discuss ways to include a contemporary world without it being outdated.

Tori Centanni (M), Manny Frishberg, Kristi Charish, Frog Jones

How to Be an Author on the Internet

6–7 p.m. Cascade 9

And how not to be. Navigating social media as a professional can be challenging, but it can also be a fun way to bring a human face to your brand—as long as you don't come off like a spambot trying to sell your book. Our experts talk about common mistakes and pitfalls authors make on social media and how to avoid them, as well as best practices for utilizing social media, email, and blogs, and creative ways to help you connect with—not alienate—readers.

Sienna Saint-Cyr (M), Stephanie Weippert, Caroline M. Yoachim, Lisa Mantchev, Shannon Page

Over the Hills: SFF Landscapes 6–7 p.m. Cascade 10

Alien and fantasy landscapes are essential to SFF art; what strategies go into creating them, and what landscapes here on Earth influence the landscapes we create?

Jeff Sturgeon (M), Catska Ench, Cory Ench, Mark J. Ferrari, Vandy H. Hall

Space Elevators: Fantasy or a Real Possibility?

6–7 p.m. Cascade 11

The door closes and the car shoots

upward. Next stop: Space! A science fiction dream or a real engineering possibility?

*Dr. Dana Andrews (M), Peter N. Glaskowsky,
Dr. Rob Hoyt*

Norwescon Filmmaking Workshop: Editing!

6–7 p.m. Cascade 12

Crafting your film begins and ends with a good edit. Editing can and does make or break films. You can craft the story with editing, you can make a bad actor a good actor with editing, or you can create a jump scare or wind up tension out of nothing. We're going to concentrate on the craft of editing, not any specific software, as there's a ton of good, free software at your fingertips. Don't believe those other guys, editing really is the single most important step in filmmaking! Come learn how master it!

dQniel Kaufman (M), Ryan K. Johnson, Eric Morgret, John Medlong

Find Your Instrument

6–7 p.m. Evergreen 1&2

Have you ever wondered how people figure out what kind of musical instrument they want to play? Several of our pros have volunteered to bring their instruments and introduce them to people. This is a hands-on workshop; after an introduction of the instruments, participants will be able to try out various instruments, and be given brief introductions on how to play them, by their owners. This panel is aimed at teens and adults; kids are welcome, but must be of an age and attitude appropriate to handle other peoples' musical instruments!

*Dara Korra'ti (M), Wednesday Phoenix,
Norman K. Moss*

Robot Warm-Down

6-6:30 p.m. Olympic 1

Ever get wound up and have a hard time getting ready for bed? Are you overclocked and your wires crossed? Come join your fellow Robots in Olympic 1 for a cool-off and wind-down at the end of a busy day.

Kate Ristau, Danielle Gembala

Doors Open for Masquerade

6-6:30 p.m. Grand 2

Come on in and find a seat.

Open Read and Critique

6-8 p.m. Baker & Rainier

Here is an opportunity for you and your peers to read the first 750 words of your stories aloud (approximately 3 manuscript pages, 5 minute time limit), then critique each other's work in a

round-table marathon moderated by one of our pro writers. Space is limited, advanced sign-up required.

Dean Wells (M)

Reading: Crystal Connor

6:30-7 p.m. Cascade 2

The Darkness: "Do you remember me? I used to call you Mommy." Rated R.
Crystal Connor (M)

Masquerade

7-8:30 p.m. Grand 2 & 3

Join us at the pinnacle event for Saturday evening, the Norwescon 40 Masquerade. Come and watch our fabulous contestants perform for your entertainment. Will your favorites match the judges'? Whether they do or not,

we know the show will blow you away. So come and join us as the doors open at 6:30 p.m. and we begin with the Children's Masquerade followed by the Masquerade and Cascadia's Got Talent for the halftime show.

Reading: Erin Wagner Tidwell

7-7:30 p.m. Cascade 2

TBD Rated PG

Erin Wagner Tidwell (M)

Let There Be Light!

7-8 p.m. Cascade 3&4

We've been making light since before we were humans so you'd think it would be a mature technology. Not so. Help our panelists peer into the dark corners and murky future of light.

Lillian Cohen-Moore (M), Manny Frishberg

The Changing Landscape of Worldbuilding

7-8 p.m. Cascade 5&6

Nature is rewriting the once immutable rules of worldbuilding. There's liquid water on Mars. Who knew? Dinosaurs had feathers. Exoplanets exist in defiance of everything we knew about planetary mechanics. What does it mean for today's writers when the building of credible landscapes is proving a much more organic and free-flowing process than once believed?

Brenda Carre (M), K. M. Alexander, Raven Oak, Esther Jones

Slavery in the Ancient and Medieval Times

7-8 p.m. Cascade 7&8

Torn from your home, beaten, starved, humiliated, you probably face a life of toil

and degradation in a strange land. From earliest times, the strong or rich have used the weak in any way they desire. What was slavery like in the ancient and medieval world? Who were the masters and who the slaves? How did slavery flourish and change over two thousand years?

Alan Andrist (M), Arinn Dembo, Bill Gruner, Peter Fuller

The Evolution of Star Wars

7–8 p.m. Cascade 9

Let's look at Star Wars over the last 40 years and what is in store for the future.

Movies, comic books, TV, and books.

Spencer Ellsworth (M), Dylan Templar, David Fooden, Mike Underwood, Rob Stewart

Flirting 201: Advanced Flirting 7–9 p.m. Cascade 10

You completed Flirting 101, did the homework, and are ready for more advanced topics. Bi, poly, pan, no-labels, typicals, and aliens are all welcome to this advanced session. Certificates awarded to those who attended both workshops, completed homework, and took the final exam.

Sonia Orin Lyris (M)

Norwescon Filmmaking Workshop: Post-Production!

7–8 p.m. Cascade 12

Once your film is edited, you're almost done! You just need to adjust the color, mix the sound, and then figure out how to export it for eager eyeballs. Come

learn all the final steps in getting your movie ready for the masses!

dQniel Kaufman (M), Eric Morgret, John Medlong

Jeff Sturgeon Painting Demo

7–8 p.m. Cascade 13

Get a glimpse into artist Jeff Sturgeon's innovative techniques and distinctive style.

Jeff Sturgeon (M)

The Year is 2067

7–8 p.m. Evergreen 1&2

From the tablet to cell phones, we live in an era forecast long ago in science fiction. Our panelists look ahead 50 years and extrapolate on what the current stories of today may forecast for tomorrow.

Sean Hagle (M), Ethan Siegel, Brenda Cooper, Matt Hill

Reading: Renee Stern

7:30–8 p.m. Cascade 2

Winds of Danger: In Spain at the turn of the 15th century, the Church hunts fey with magic of its own. Risking discovery, a young Jewish fey runs away from home to find freedom at sea with his best friend. Rated PG.

Renee Stern (M)

Reading: Sienna Saint-Cyr

8–8:30 p.m. Cascade 2

"Debase." An erotic BDSM story about a woman who loves humiliating men, until those tables turn and she finds herself in the hot seat of humiliation. Nothing will ever be the same for poor Emma, or any of the men in her office. Rated R

Sienna Saint-Cyr (M)

Broad Universe Rapid-Fire Reading 8–10 p.m. Cascade 3&4

A fast-paced reading featuring excerpts from stories and novels written by Broad Universe members. Come and find your new favorite author. Broad Universe is a nonprofit organization that accepts members from all genders and has supported women writing, editing, and publishing speculative fiction since 2000. We will have chocolate and a drawing for books and other giveaways.

Marta Murvosh (M), Brenda Carre, Carol Berg, Jude-Marie Green, Cat Rambo, J Tullos Henning, Chrysoula Tzavelas, Dawn Vogel, Krista Wallace

The Problem with Horror Movie Endings

8–9 p.m. Cascade 5&6

Horror has a formula, especially in

cinema. Our expert panel will discuss horror movie endings, where they fall down, and how they can be better.

Julie McGalliard (M), Jason Bourget, John Lovett

War and Gender

8–9 p.m. Cascade 7&8

Come for a lively review of the history of men and women's roles in combat. We'll look at different cultures from past and present, going beyond Amazons, women Samurai, and Joan of Arc to the experience of the Russians, Chinese, and Israelis. We'll examine science fiction writers, such as Heinlein and Starship Troopers to speculate on changing gender roles in future military structures. This is especially timely as the

U.S. military moves towards opening all combat roles to women.

V Whitlock (M), Jaym Gates, Elliott Kay, Adrienne Carlson

Dungeons & Dragons and Pop Culture

8–9 p.m. Cascade 9

How has the king of role playing games influenced popular culture? D&D has left its mark on movies, TV shows, comic books, and video games. Let's talk about our favorites, and some of the ways that Dungeons & Dragons has imprinted on our popular media.

Rob Stewart (M), Matt Hammond, Matt Youngmark, Jake McKinzie

Creating the Socially Conscious Comic

8–9 p.m. Cascade 12

You want to create a hero for the masses! The unrepresented! The downtrodden! How do you do that without putting your foot in it big-time? Tips and tricks for writing people who are not you, or to help you know that maybe you are not the person to write this and is there someone you could support who could do it better? *Mickey Schulz (M), Jeremy Zimmerman, Ogre Whiteside*

Hanford, Back in the Day

8–9 p.m. Cascade 13

Hanford was a technological garden in the desert; bringing huge numbers of people, cutting edge science, and blanketing security together to make plutonium, one atom at a time (sort of). Today things are a

little different. Come listen to some old fogies tell tales of the strange old days. *Cathy Plesko (M), Mike Brennan, Lillian Cohen-Moore, Arthur Bozlee*

**Saturday Dance: Mos Eisley
Cantina Night**

8–2 a.m. Evergreen 3&4
DJ teebone presents Mos Eisley Cantina Night. Now that the Force has been awakened, the Rogue One is on the loose! Returning to Norwescon from a galaxy too close for comfort, DJ teebone will be serving up his unique blend of classic rock, pop, mashups, and con favorites Star Wars style! So drop in after the Masquerade (in costume or not) and dance the night away!

Reading: Raven Oak
8:30–9 p.m. Cascade 2

Bits & Pieces: Join SF/F author Raven Oak as she reads a snippet from her upcoming book, *Amaskan's War*, or possibly a cat short story. Honestly, she'll read whatever the audience wants her to read. She's bringing several possibilities, including a video game player's guide if that's what you really want (I kid, I kid!). Either way, it'll be fun and there will be chocolate! Rated PG.

Raven Oak (M)

Reading: Kim Ritchie
9–9:30 p.m. Cascade 2

"Rabbit Hole." Rated G.

Kim Ritchie (M)

**Location, Location, Location:
Horror's Unsung Character**

9–10 p.m. Cascade 5&6

A returning panel from last year where we discuss the importance of setting in a horror narrative, complete with favorite settings from our panel of horror professionals.

Jaym Gates (M), K. M. Alexander, Nathan Crowder, Evan J. Peterson

More than a Stimpack

9–10 p.m. Cascade 7&8

A discussion regarding elements of a dystopia that bring realism to a fallen world, without being mired in details that fail to move the story forward. Join our panelists as they discuss these elements and their implementation into dystopian storytelling.

Manny Frishberg (M), Kristi Charish,

Christopher Bodan, Frog Jones

The Language of Gender

9–10 p.m. Cascade 9

English is one of many languages that uses pronouns that distinguish between male and female persons. In the last couple of decades, a number of non-gendered replacements have been proposed, from singular “they” to entirely new words. Our panelists will discuss these pronouns and why they matter.

Sar Surmick (M), Triton Mahtlinnie, Sean Hagle, Kurt Cagle, Jason Bourget

Check your Writer Privilege

9–10 p.m. Cascade 10

Writers have been wrong before and they’ll be wrong again. A bad blog post, a great tweet— it’s part of the job to take risks. But even if you’re writing well, you’ll

make mistakes. Join us as we discuss potential appropriation issues and how to handle these writing and professional snafus, both within yourself and your audience, and how to grow from the experience.

Jason Vanhee (M), J. F. High, Jude-Marie Green, Laura Anne Gilman

Building Better Maps

9–10 p.m. Cascade 12

Interested in creating digital maps for your campaign, book, or board game but not sure where to even start? Let me show you some tips and tricks I have learned over the years on how to create digital maps. From where to start, available cartography programs, source material, mapping communities to show and discuss your work, and some common hang-ups and how to get

through them.

Kyle Parker-McGlynn (M)

Screenwriting 102

9–10 p.m. Cascade 13

Already know the basics? It's time to put it to use. Each individual in this class-like panel will go through a step-by-step process to write a five minute short film they can shoot themselves! We'll delve into the depths of dialogue, how to drive a scene, and how to tell a story from beginning to middle to end in only five minutes. (Please feel free to bring your laptop or notebook and pen; we'll have paper and pens available as well.)

Canticles Productions

All-Ages Scheduled Gaming

9–2 a.m. Evergreen 1&2

Come sign up for a game run by our DMs or check out games from our lending library. We have RPGs, computer games, LARPs, card games, board games, and so much more! Need ADA access for a game? Please speak to our staff when you sign up so we can be sure to meet your needs.

Nerf Zombie Maze

9–2 a.m. Grand 2

Can you survive the Zombie Maze? Make your way through solo or in groups, armed with a Nerf Blaster and your wits, with zombies just around the next corner. This is played only in the provided area. Those underage players must have a parent present to play. Equipment is provided at the play area.

21+ Scheduled Gaming

9–2 a.m. Maxi's Ballroom

Come sign up for a game run by our DMs or check out games from our lending library. We have RPGs, computer games, LARPs, card games, board games, and so much more! Need ADA access for a game? Please speak to our staff when you sign up so we can be sure to meet your needs. 21+ ONLY WITH PHOTO ID

Reading: Erik Scott de Bie

9:30–10 p.m. Cascade 2

Mask of the Blood Queen. Two adventurers set out across the frozen tundra, one seeking to atone for past mistakes, one pulled by the call of a stolen birthright. Set in the apocalyptic fantasy World of Ruin. Rated R.

Erik Scott de Bie (M)

**Concerts: Nathaniel Johnstone
Band and Friends**

9:30 p.m.–midnight Grand 3

The Nathaniel Johnstone Band hails from Seattle, Washington, led by multi-instrumentalist Nathaniel Johnstone (violin, banjo, and guitar). Their vibrant sound crosses boundaries and borders, resulting in a blend of rock, jazz, surf, and folk with a penchant for storytelling and myth-bending. Joining the band on stage is world-renowned bellydance fusion artist Tempest, adding another incredible level to the band's dynamic stage show. All together, they provide an incredible audio-visual experience that delivers solid, reliable music and high-quality entertainment—all while getting folks up and dancing!

Friends of Bill W.

10–11 p.m. Cascade 3&4

Advanced BDSM

10–11 p.m. Cascade 10

So you know the basics of BDSM, maybe you've engaged in play or had a kinky relationship. Where do you go next? And what exactly is edge play, anyway? We'll explain all that, and give suggestions on how to do the edgier things more

Easter Egg Hunt – Newest Fen (2 & Under)

9–9:30 a.m. Olympic 1

Baby and toddler-friendly filled eggs will be placed around for our youngest fen and their helpers to find. Sign-up sheet for participation of children ages newborn to two will be available in Olympic 1 until Saturday evening to guarantee space and supplies.

Danielle Gembala, Eric Snyder

Pathfinder Society and D&D Adventurers League

9 a.m.–3 p.m. Rotunda 1

The Pathfinder Society and Dungeons & Dragons Adventurers League will be running games throughout the weekend. Check the gaming schedule for details.

All-Ages Game Demos

9 a.m.–4 p.m. Salon

All weekend there will be dealers and game developers running demos of games in Maxi's Salon. Come up and see the latest and greatest games and talk to game developers.

All-Ages Scheduled Gaming

9 a.m.–4 p.m. Maxi's Ballroom

Come sign up for a game run by our DMs or check out games from our lending library. We have RPGs, computer games, LARPs, card games, board games, and so much more! Need ADA access for a game? Please speak to our staff when you sign up so we can be sure to meet your needs.

Easter Egg Hunt Pre-Fen (3-5)

9:30–10 a.m. Olympic 1

Preschooler-appropriate candy and toy-

filled eggs will be hidden for kids ages three to five to find with their caregivers. Sign-up sheet for participation will be available in Olympic 1 until Saturday evening to guarantee space and supplies.

Urban Renewal

10–11 a.m. Cascade 3&4

Join our panelists as they discuss the common tropes in urban fantasy and the unique ways in which those themes can be reimaged for the audience.

Kristi Charish (M), K. M. Alexander, Rhiannon Held, Annie Bellet

Bullies Suck: Raising Compassionate Children

10–11 a.m. Cascade 5&6

There are many stories of people as young as ten who have ended their

lives rather than endure another taunt. How do we take back our lives and communities from bullies and raise our kids to be kind? How do we explain terms like sexual identity, gender dysmorphia, racism, misogyny, and oppression in terms young children can understand? Or even in terms that adults can understand? What can we do to address these issues without being condescending? The timeworn strategy of “ignore bullies and they’ll stop” doesn’t work. What do we do instead?
Ogre Whiteside (M), Minim Calibre, Mermaid SIF, Mickey “Meowse” Phoenix

Fermented Beverages of the Middle Ages

10–11 a.m. Cascade 7&8

So drinking the water out of the ditch near the privy makes you sick. But there is something to drink made of fruits, grains, or honey (or mare's milk) that tastes good and makes the world a bit better place. How were intoxicating drinks made and what were some of the drinking customs? Sorry, no samples.

Ann Shilling (M), DameRuth, Michael Hayes

Fighting Through the 20K Slump

10–11 a.m. Cascade 9

Or the 10K, 50K, 75K! Wherever you get stuck in the middle of your draft, you need to push through it to reach the end. What are some techniques for getting yourself unstuck even when the going gets rough? Our pros discuss how they've gotten

through their own slumps and suggest ways you can do it, too.

Mark Teppo (M), Tori Centanni, Patrick Swenson, Scott James Magner

The Languages of Speculative Fiction

10–11 a.m. Cascade 10

As a part of their world building, some SFF writers create new languages. Most are used as naming languages or to flavor insults and courtesies; a small few become entities themselves, with thousands of speakers and an impressive body of translated and original literature. Join us as we discuss what is involved in creating your own language, and how much work is needed to get the results you want. Kurt Cagle (M), Scott Hamilton, Torrey Stenmark

Tech Careers for Young Fen
10–11 a.m. Cascade 11

There is an opportunity for people who are thinking about their personal future, and what careers they might follow that let them embrace their inner nerd, and still lets them buy a house and nice toys. We don't have all the answers, but we perhaps have some useful questions.

Mike Brennan (M), Adrienne Carlson, Cathy Plesko, Peter N. Glaskowsky

Glass Fusing Workshop Part 2
10–11 a.m. Cascade 13

If you participated in the glass fusing workshop on Friday, please come pick up your glass art. We will discuss what worked, what didn't, and how to fix it for next time.

Joy Alyssa Day (M)

Masquerade Viewing & Debriefing
10–Noon Evergreen 1&2

Join us to watch the Masquerade and then have a debriefing of it. Contestant's music and any lost and found items from the backstage area will be available at this panel. Any unpicked-up awards will be here also.

Easter Egg Hunt Kid Fen (6-8)
10–10:30 a.m. Olympic 1

Eggs filled with candy and surprises will be hidden for our bigger kids to find. Sign-up sheet for participation will be available in Olympic 1 until Saturday Evening to guarantee space and supplies.

Danielle Gembala, Eric Snyder

Herocorps

10–Noon Grand 3

Herocorps needs champions. Born out of the conflict of last year, Bes and Fortuna can't get along! Unfortunately, Loki isn't a good mediator! Can you rise to the occasion and settle the dispute? Come be a champion, or cheer the brave few on as they attempt to solve the riddles and pass the tests of the gods in an elimination tournament. This is a game of wits and sportsmanship rooted in mythology. If you like survivor elimination challenges, you will love this.

Reading: Raven J. Demers

10:30–11 a.m. Cascade 2

Perdition. When Daisy Margaret Shaw died at 76, she didn't expect to wake again, believing she'd been forsaken by God, with a deep hunger and a new set of fangs.

Now Daisy must discover who's stalking her, navigate the nocturnal society of Atlanta, and make a choice regarding a little girl's fate. *Perdition* is Raven J. Demers' debut novel, an uncanny vampire story focused on a septuagenarian facing numerous challenges to her ethics and worldview. Rated PG.

Raven J. Demers (M)

Easter Egg Mystery Hunt for Young Fen (9-12)

10:30–11 a.m. Olympic 1

Each youth who signs up will be given a clue that will lead their team to a clutch of eggs hidden somewhere in the con space. Sign-up sheet for participation will be available in Olympic 1 until Saturday Evening. Clues will be distributed at the time of the hunt.

Danielle Gembala, Tina Connolly, Eric Snyder

Reading: Jeremy Zimmerman

11–11:30 a.m. Cascade 2

Kensei Tales. Jeremy Zimmerman will read a selection from one of his *Kensei* serials. Rated PG.

Jeremy Zimmerman (M)

The Future of Farming

11 a.m.–Noon Cascade 3&4

Whether you are on a Martian colony, deep underground in a post-apocalyptic city, or in a space station orbiting Jupiter, producing enough food to support everyone poses special problems. Our panelists will discuss the challenges of farmless farming, and how it might be done.

Alan Andrist (M), Dr. Ricky, Jak Koke, Mike Brennan

Buying, Selling, and Playing Old Games

11 a.m.–Noon Cascade 5&6

Do you miss your Sega Genesis? Do you have a bookshelf full of Avalon Hill games that you never play? Was there a card game you played a few times a long time ago and wish you could play it again? Still play Black Box Cyberpunk? Come hear our experts give tips about where to find older games, how to replace missing components, where to find markets to sell on, and the joy of older games in general.

Barry Wilson (M), Dylan Templar, Bill Gruner, Jonny Nero Action Hero

The Stirrup Revolution

11 a.m.–Noon Cascade 7&8

From the time that people domesticated horses and perched up their backs, good leg muscles and balance made the horse the vehicle of choice in peace and war.

But the rider's feet hung free. Then, a new invention changed everything. How did the innovation of the stirrup add stability and new abilities and contribute to the decline of 'bareback' riding skills?

Alan Paulsen (M), Ann Shilling, Peter Fuller

Asymmetric Warfare

11 a.m.–Noon Cascade 9

In the era of superpowers, asymmetric warfare defines the type of war between powers of unequal, and often grossly unequal, size or capability. We'll look at state and non-state sponsored warfare, e.g. countries and terrorist organizations.

We'll examine both conventional and unconventional warfare. Perfect for writers looking for context for stories involving partisans and non-state characters.

Joseph Malik (M), Bart Kemper, Dave Davis

Genre TV is Everywhere!

11 a.m.–Noon Cascade 10

With so many shows on TV and streaming networks, what should you be watching? Let's discuss what's currently on your TV, computer or portable device.

Shannon (M), Eric Morgret, David Fooden

Book Marketing Masterclass

11 a.m.–Noon Cascade 11

How to sell your book. No matter how you're published, you need to market your book to get it in front of readers. Our panelists will talk about marketing strategies, resources, and ways to increase

your chances of finding the right readers. They'll discuss what works, what doesn't, and how best to spend your allotted marketing time and budget.

Tori Centanni (M), Jaym Gates, Tod McCoy, Raven Oak

Mermaniacs in Media

11 a.m.–Noon Cascade 12

We've all seen Splash, with that dreamy Tom Hanks, but what about the other media Mers? What are some cliché motif(s) in Mer storylines? What magical concoctions have Mermaniacs stirred up in the obscure reaches of the sea that is our media presence? Tune in and find out!

Zir0 (M), Melissa "Merlissa" Thomas, Triton Mahtlinnie, Mermaid SIF, Cuddlefish

All About the Base, Bout the Base!

11 a.m.–Noon Cascade 13

Discussion of supporting undergarments, from corsets and bodice supports to hoops, pads and bustles. What's underneath can make or break your costume look!

Tammie L. Dupuis (M), Carmen Beaudry, Anita Taylor, Bridget Landry, Kathryn Brant

Launch Failures: The Oops Factor

11 a.m.–Noon Evergreen 3&4

Space is hard but it is harder when someone makes a mistake and a mission is lost. Some of these failures are funny, most are not but they all carry important lessons.

Dan DeLong (M), Cathy Plesko, Dan Dubrick, Arthur Bozlee

Dragon Story Time

11 a.m.–Noon Olympic 1

Come enjoy a reading of the favorite children's book *Dragons Love Tacos* and enjoy some dragon-themed activities. Be sure to leave the spicy salsa at home.

Raven J. Demers (M)

Reading: Susan R. Matthews

Noon–12:30 p.m. Cascade 2

Blood Enemies. Susan Matthews reads from *Blood Enemies*, the concluding volume of her long-running Jurisdiction series about the life and hard times of "Uncle" Andrej Koscuisko, who is Not a Nice Man (due from Baen in April 2017). There will be blood (in the novel, at least). Rated G.

Susan R. Matthews (M)

Crowd-Funding: The End of Capitalism?

Noon–1 p.m. Cascade 3&4

Whether it is games, or movies, or art, or space vehicles, or whatever, our community has embraced crowd-funding and achieved things a bank would have never financed. Is this the way of the future? What are the advantages? What are the pitfalls? Join the crowd as they talk about the giving and receiving of funding. *Vandy H. Hall (M), David Fooden, Donna Prior*

Getting it Wrong: A Panel for Allies

Noon–1 p.m. Cascade 5&6

As allies for marginalized groups (and as members of marginalized groups), we're going to make mistakes. We all do. How do you stop it from turning into something worse? How do you react to being called

out with grace and compassion? What does it mean to be an ally? What can you do to help without silencing others or co-opting the voices of marginalized people? Suggested pre-panel Googling: Derailing for Dummies, Unpacking the Invisible Knapsack.

Jason Vanhee (M), Sienna Saint-Cyr, Brenna Clarke Gray, Evan J. Peterson

What Makes You a Fan?

Noon–1 p.m. Cascade 7&8

Is it obsessive hoarding, or is it just enjoying the movies in the comics-verse? How many Captain America t-shirts are too many? Can you call yourself a fan if all you ever buy are the graphic novels? Fans from across the spectrum will explain why we are all fans, and cred-checking and gate-keeping are nonsense.

Mickey Schulz (M), Jonny Nero Action Hero, Shannon, Dylan Templar, Minim Calibre

Lost in Time and Space

Noon–1 p.m. Cascade 9

Sci-Fi has a deep and wide body of works supporting it; however, many fantastic books have been forgotten over time. Join our panelists as they remember great works on their bookshelves that should be on yours.

Dale Ivan Smith (M), Nisi Shawl, Frog Jones

Worldbuilding: This is How the World Ends

Noon–1 p.m. Cascade 10

Whether you're writing zombie horror or post-apocalyptic romance, you need to figure out how the broken world

got into that state. Super virus? War? Natural disaster? Pros will talk about manufacturing the end of the world as we know it in order to give your post-apocalyptic world a solid foundation. *Catherine Cooke Montrose (M), K. M. Alexander, Rhiannon Held, Jaym Gates*

Your Online Image As An Artist Noon–1 p.m. Cascade 11

How do you create an effective online presence? How and where should you sell work online? What social networking tools should you be using, and how? What are the best practices for building a fan base and then interacting with them?

Joy Alyssa Day (M), Liv Rainey-Smith, Laura Tempest Zakroff, Cory Ench, Elizabeth Adams

AI-U: Digital Scavenger Hunt Awards Noon–1 p.m. Cascade 12

A new AI search engine has been developed to search the real world. You. You suddenly have the compulsion to scan your environment for images to represent the key words that have been entered into your computer brain interface. Use your discretion to return the best image database you can. The strength of your programming algorithms will be judged on the creativity of your entries. Using your electronic imaging device (whether native or auxiliary) store your results as pictures and return them to the email address provided. Prizes will be awarded on Sunday!

Make Your Own Buttons Workshop Noon–1 p.m. Cascade 13

Customize your costume with perfectly matched buttons that will give you a truly couture look. In this panel we show you

how to make your own fabric buttons and thread-wrapped buttons to match your garment. Space is limited: Please sign up in Cascade 1.

Anita Taylor (M), Carmen Beaudry, Kathryn Brant

Keith and Alan's Movie News and Previews: Double Vision!

Noon-2 p.m. Evergreen 1&2

Your final chance for the latest previews, news and rumors from Hollywood. Including, at no additional cost, the famous "Why? Why? WHY?"

Keith Johnson (M), Alan Halfhill

Tabby's Star: Evidence of an Alien Megastructure?

Noon-1 p.m. Evergreen 3&4

A star known as KIC 8462852 dubbed "Tabby's Star" after the discoverer has

exhibited very strange changes in its brightness, unlike any other star ever observed. Some have speculated it is because of an alien constructed megastructure obscuring the star's light. While this is not the most probable explanation, it is not impossible. What is really going on?

John Cramer (M), James C. Glass, Dr. Rob Hoyt, Ethan Siegel

Secret Messages

Noon-1 p.m. Olympic 1

Ever wanted to know how to write secret messages? Come to learn the science behind writing secret codes and make one of your own!

Eric Snyder (M)

Fannish Olympics

Noon–2 p.m. Grand 3

The Fannish Olympics is back with traditional and fun events! First you must survive the first three days of Con, then get a team of 1-8 players and compete to win 3 free memberships for Norwescon 41. Craft the very worst Vogon poetry; compete in the Game of Chairs; survive the Tardis Shuffle. Bring your volunteer sheets from throughout the Con, and get ready for some exciting Fan-created sporting-like challenges.

Reading: Tim McDaniel

12:30–1 p.m. Cascade 2

"Squamous and Eldritch Get a Yard Sale". Bargain dealers in dangerously arcane tomes must deal with a rude woman at a yard sale. Rated G
Tim McDaniel (M)

Reading: Jude-Marie Green

1–1:30 p.m. Cascade 2

"After ShadowFall ." Alien encounters.
Rated PG
Jude-Marie Green (M)

How I Fen

1–2 p.m. Cascade 3&4

Come chat with young fen, and adults who work with them, about how fandoms are built by youth, and how youth can build the future of our fandoms. How do their fandoms inform their creative activities? What do they make? How can we help them do more? What can parents learn from their young fen, and how can we build a better world together?
Cat Rambo (M), Amélie Mantchev, Alita Quinn, Gabe Marier

Size Acceptance Is For Everybody **1–2 p.m. Cascade 5&6**

In one corner are the medical establishment and popular media with their obsession with thinness at any cost. In the other corner is the size-acceptance movement and its grass-roots rebellion against the diet industry. Discuss fat-positive authors, the BMI table, and why shaming is wrong. It isn't any more polite to tell a small person to eat a sandwich than it is to tell a large person they'd "be so attractive if only they lost a few pounds", but fat-shaming makes both more damaging.

Mickey Schulz (M), Kat Marier, Bella la Blanc, Sheye Anne Blaze

The Undiscovered Country: In Memorium **1–2 p.m. Cascade 7&8**

A place of meditation and discussion, contemplation and thought for those who have passed since the last Norwescon. Honor those who have passed on with a thought, memory, or a simple prayer to whatever you wish. Leave the name of someone you remember.

Salt (M)

Geekmusic in the Wild **1–2 p.m. Cascade 9**

Where do you find this stuff? How do you get there? Where is it being played, when you're not at Norwescon? Want to see your kind of music, live, when you're not here? Our panelists talk about the venues and events that support different kinds of geek-friendly music.

Hollyanna McCollom (M), Stephanie Weippert, Christian Lipski, Wednesday Phoenix

Get 'Em While They're Young: YA Horror

1–2 p.m. Cascade 10

What are some good horror starting points for younger readers? We'll discuss both classic and newer gateway fiction. Bring your suggestions and younger readers!

Julie McGalliard (M), Nathan Crowder, Morgue Anne

Brain Prosthetics and Mind Control

1–2 p.m. Cascade 11

Every day more people get things implanted in or connected to their brains, and every year what those things can do for the person becomes more sophisticated. When will we start using

implanted tech to change HOW we think, and how do we keep it from controlling WHAT we think?

Jake McKinzie (M), PJ Manney, David Shoemaker

Superhero Costumes from Page to Screen

1–2 p.m. Cascade 12

Hollywood has been adapting comics for years with varying degrees of success. 2016 saw Batman vs. Superman, Suicide Squad, Captain America: Civil War, Dr. Strange, Deadpool, and X-Men, as well as the Legends of Tomorrow and Superman joining Supergirl. How well do these new cinematic adaptations match the myth and lore of the classic comic with the modern fashion aesthetic? Hits or Misses?

Torrey Stenmark (M), Mermaid SIF, Jonnalyhn Wolfcat

Video Game Art

1–2 p.m. Cascade 13

There has been growing recognition of video games as an art form where visual art plays a central role. How can aspiring artists get involved?

Arinn Dembo (M), Brian Snoddy

EMDrive: Fantastic Solution or Experimental Error?

1–2 p.m. Evergreen 3&4

Reports of a revolutionary space drive have been thick on the ground during the past year. But is a drive that produces thrust without expelling mass even possible? If it does work what does it mean for spaceflight?

Dan DeLong (M), John Cramer, Arthur Bozlee, Ethan Siegel

Sensory Friendly Open Time

1–2 p.m. Olympic 1

Olympic 1 will be filled with sensory-friendly items and activities for our neurodivergent members and their caregivers to drop-in to a safe space to slow down, stim, or just be themselves.

Reading: James C. Glass

2–2:30 p.m. Cascade 2

"Evolution" and/or "Time Heals." ANALOG stories in press as of October 2016.

James C. Glass (M)

The Fantasy Videogame

2–3 p.m. Cascade 5&6

A discussion regarding video games as a platform for storytelling, pros and cons of

that medium, the mixing of games and books, and which stories resonate today. *Raven Oak (M)*, *Jonny Nero Action Hero*, *Brian Snoddy*, *Frog Jones*

The GameMaster's Manifesto

Podcast: Fonzie's Razor

2-3 p.m. Cascade 7&8

Bring your books and dice and join us for a live recording of The GameMaster's Manifesto podcast! In this episode Jacob and Troy will be interviewing three of our gaming pros on the topic of Fonzie's Razor: all things being equal, the coolest answer is the best answer. When to break the rules and when to respect the book. WWFD (What Would Fonzie Do)?

Jacob Osterhaus & Troy Lenze (M), Arinn Dembo, Django Wexler, Ogre Whiteside

Home Recording II

2-3 p.m. Cascade 9

Everybody wants to make a demo, and many want to record podcasts or livestream a show. Okay, you have some equipment. Now what do you do with it? How do you set it up; how do you use it to capture or create the best sounds you can? If you didn't make the first hour; that's okay, come anyway.

Dara Korra'ti (M), *Alexander James Adams*, *Christian Lipski*

The Battle for Sector 7

2-3 p.m. Cascade 10

Space militaries often reflect a combination of our own military branches blended into the perceptions of space conflict. Our panelists discuss war and conflict in space and how to combine common concepts with foreign worlds.

*G.R. Theron (M), Elliott Kay, Bart Kemper,
Mike Brennan*

The Art of Critique

2–3 p.m. Cascade 11

As a reader, how do you provide the best feedback? And as a writer, how do you utilize critique to improve your work? This panel will discuss strategies for giving helpful critique when reading someone else's work, as well as what writers can do with the critiques they're given, and how to sort useful feedback from less helpful notes.

Sienna Saint-Cyr (M), Jak Koke, Randy Henderson, Andrea Howe

Costuming for the Non-Sewer

2–3 p.m. Cascade 12

Can't tell a sewing machine from a Dalek? Break out in hives at the thought of

threading a needle? Come talk with our panelists and see some costumes that don't require more than an imagination, some time, and the willingness to experiment. Minimal sewing, assembling found items, and some judicious gluing can make some great costumes.

Jonnalyhn Wolfcat (M), Hollyanna McCollom, Minim Calibre

Should You Go To Art School?

2–3 p.m. Cascade 13

On the one hand, many professional artists are self-taught. Art school is expensive. And after you get your degree, there's no guarantee that you're any good. On the other hand... Is art school for you?

Professional artists share their perspectives on the value of a variety of programs.

Theresa Halbert (M), Liv Rainey-Smith, Laura Tempest Zakroff, Tammie L. Dupuis

Norwescon Film Festival

2-4 p.m. Evergreen 1&2

The short form narrative is growing exponentially as filmmaking equipment becomes more affordable and an increasing number of content providers (ie, websites like YouTube) scramble for content. Come kick up your feet, turn off that cell phone, and relax for two hours. We'll show you the short film we made right here at Norwescon on Saturday, plus fill your eyeballs with lots of quality shorts made by local filmmakers, some of which will be in this very room with you. Afterward, we'll have a Q&A! Thanks for spending the weekend with us!

dQniel Kaufman (M), Ryan K. Johnson, Eric Morgret

Dinosaur Romp

2-3 p.m. Olympic 1

Come on down to learn about our prehistoric dinosaur friends, learn a dino dance, and roar some dino roars!

Danielle Gembala (M), Tim McDaniel

Reading: Stephanie Weippert

2:30-3 p.m. Cascade 2

Sweet Secrets. UPS mis-delivers a package from a candy company meant for the new neighbor, and Brad tells his step-son Michael to stay out of it. As soon as his back is turned, however, Michael gets one of the chocolates. Brad comes back with the neighbor's phone number just in time to watch Michael fade away. Rated G.

Stephanie Weippert (M)

Invisible Disabilities

3–4 p.m. Cascade 5&6

Not every disability is apparent at a glance, nor is anyone's personal health anyone else's business. From mental illness, to chronic disease, to a variety of syndromes and impairments too lengthy to list, we'll discuss the difficulties of living with chronic health conditions, the stigmas associated, what progress has (or hasn't) been made in reforming public perception, and strategies on getting other people to mind their own blasted business.

Sar Surmick (M), Sheye Anne Blaze, Sienna Saint-Cyr, Wednesday Phoenix

Tabletop RPG's: What's a Story Game?

3–4 p.m. Cascade 7&8

Maybe you've heard the term "story

games". Maybe you've heard them referred to as indie games. Story games are RPGs that put the focus on how the story works and reacts to the players and characters first. If this sounds like a simple description of a complex subject, it is. Come explore this growing vibrant movement in tabletop roleplaying games.

Ogre Whiteside (M), Jeremy Zimmerman, Scott Hamilton, Erik Scott de Bie

Worldbuilding: The Military Element

3–4 p.m. Cascade 9

How do you stay true to military science in worlds you are creating? How do you maintain authenticity and believability? We'll look at the enduring principles which will keep you safe on the path and

avoid the pitfalls of those who have fallen into them. We'll look at story context to determine the need for full descriptions and those which you can safely let the reader fill in. We'll visit some spectacular failures to show what can happen when the military element of world building is ignored or discounted.

Mike Brennan (M), Joseph Malik, Elliott Kay, Russell Ervin, John Lovett

Flashback to Norwescon 1

3-4 p.m. Cascade 10

Let's step in the way back machine to examine what science fiction movies and TV shows were popular in the year 1978.

Lillian Cohen-Moore (M), Tim McDaniel

Cold Fusion: Hoax, Curiosity, or World Changer?

3-4 p.m. Cascade 11

From the 1989 momentous news that later fizzled to today's current projects, what is cold fusion, what were the initial experiments and what is its likely future? A short overview of small scale hot fusion will be mentioned.

Peter N. Glaskowsky (M), John Cramer, Ethan Siegel

Collaborating

3-4 p.m. Cascade 12

What are the pitfalls and benefits of writing with a partner? How do you share the process? Are two heads really better than one? Our panelists will share their own examples of what works and what doesn't.

Marta Murvosh (M), Manny Frishberg, Liz Argall, Jack Skillingstead

Closing Ceremonies

4–5 p.m. Evergreen 3&4

Come and send off Norwescon 40's Guests of Honor with fanfare. We've made it through another year and we want to celebrate the good times we've had.

Rob Stewart (M), Catska Ench, Cory Ench, Ethan Siegel, Ian McDonald, Marc Gascoigne, Mike Underwood, Nancy Kress

Onions & Roses

5–5:30 p.m. Evergreen 3&4

The convention is over. Here's your chance to weigh in on what went well and what didn't. Tell us your favorite (and least favorite) parts of the convention, so we can try to make it better next year. After all, as a member of Norwescon, this is YOUR convention!



Norwescon 40

Pocket Program

Saturday
& Sunday